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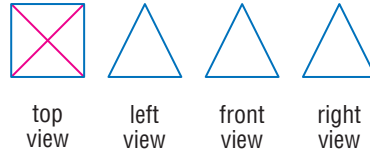
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Geometry Lab

Two-Dimensional Representations of Three-Dimensional Objects



If you see a three-dimensional object from only one viewpoint, you may not know its true shape. Here are four views of a square pyramid.



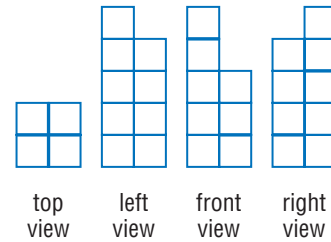
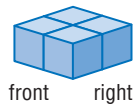
The two-dimensional views of the top, left, front, and right sides of an object are called an **orthographic drawing**.



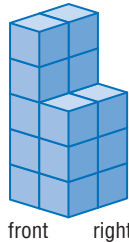
Activity 1

Make a model of a figure for the orthographic drawing shown.

Step 1 Start with a base that matches the top view.



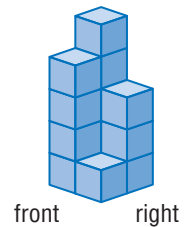
Step 2 The front view indicates that the front left side is 5 blocks high and that the right side is 3 blocks high. However, the dark segments indicate breaks in the surface.



Step 3 The break on the left side of the front view indicates that the back left column is 5 blocks high, but that the front left column is only 4 blocks high, so remove 1 block from the front left column.



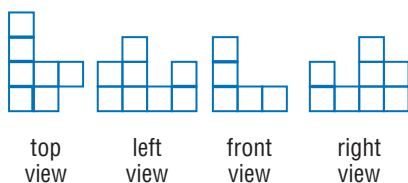
Step 4 The break on the right side of the front view indicates that the back right column is 3 blocks high, but that the front right column is only 1 block high, so remove 2 blocks from the front right column.



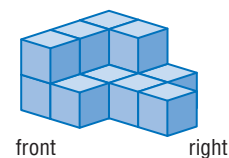
Step 5 Use the left and right views and the breaks in those views to confirm that you have made the correct figure.

Model and Analyze

1. Make a model of a figure for the orthographic drawing shown.



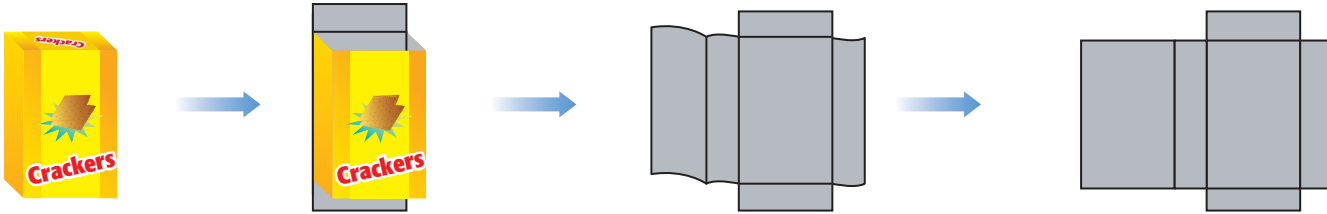
2. Make an orthographic drawing of the figure shown.



(continued on the next page)

Two-Dimensional Representations of Three-Dimensional Objects *Continued*

If you cut a cardboard box at the edges and lay it flat, you will have a two-dimensional diagram called a **net** that you can fold to form a three-dimensional solid.



Activity 2

Make a model of a figure for the given net. Then identify the solid formed, and find its surface area.

Use a large sheet of paper, a ruler, scissors, and tape. Draw the net on the paper. Cut along the solid lines. Fold the pattern on the dashed lines and secure the edges with tape. This is the net of a triangular prism.

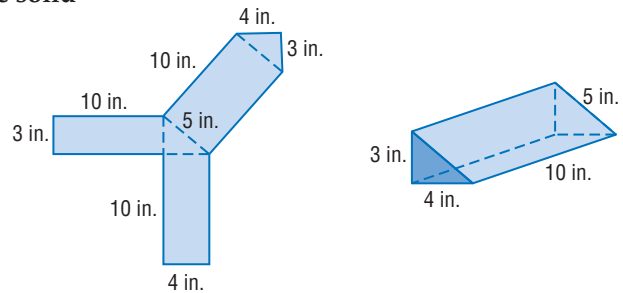
Use the net to find the surface area T .

$$T = 2 \left[\frac{1}{2}(4)(3) \right] + 4(10) + 3(10) + 5(10)$$

$$= 12 + 40 + 30 + 50 \text{ or } 132 \text{ in}^2$$

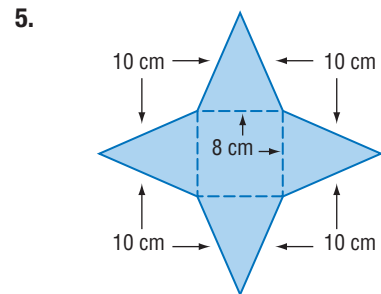
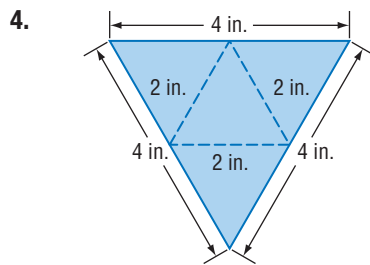
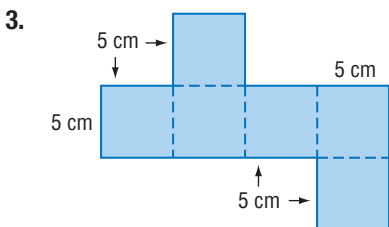
Area of two congruent triangles plus area of three rectangles

Simplify.

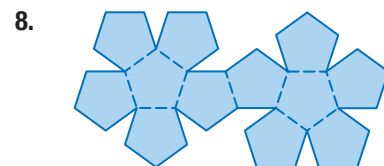
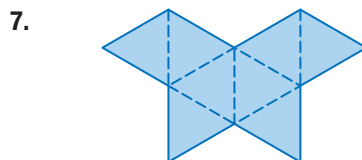
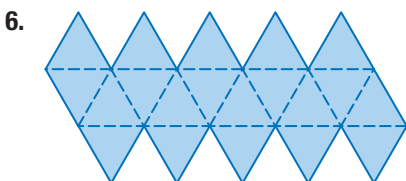


Model and Analyze

Make a model of a figure for each net. Then identify the solid formed and find its surface area. If the solid has more than one name, list both.



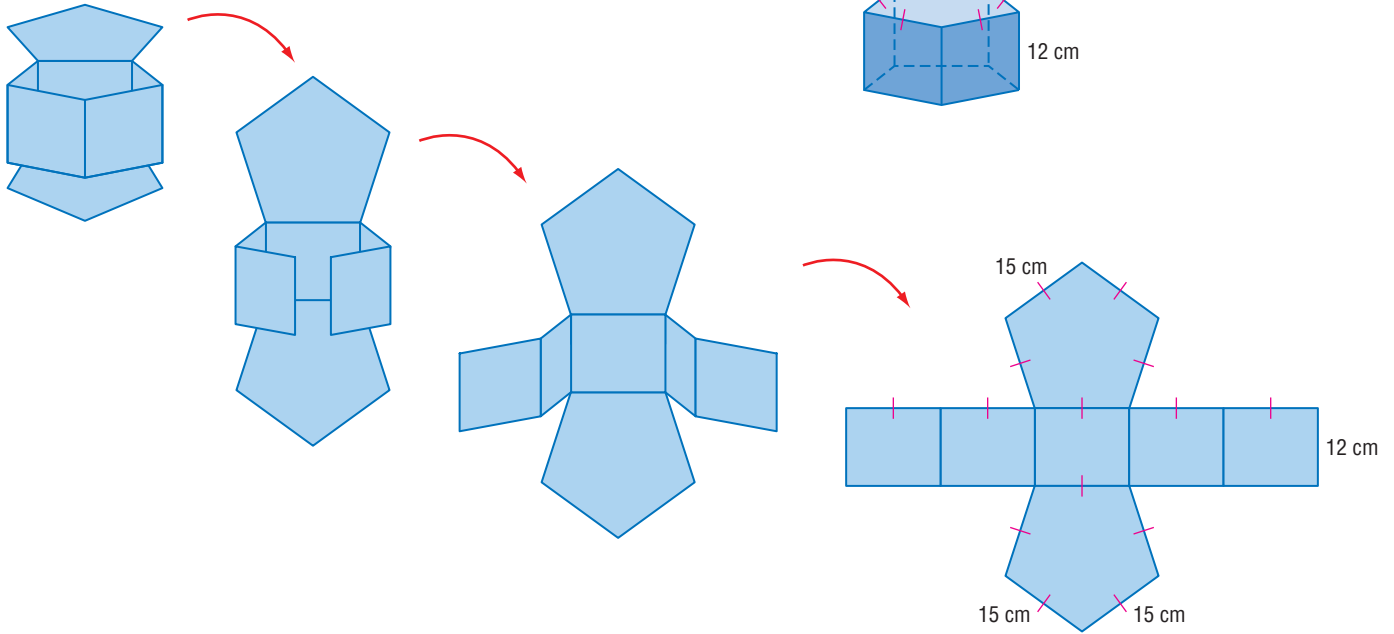
Identify the Platonic Solid that can be formed by the given net.



To draw the net of a three-dimensional solid, visualize cutting the solid along one or more of its edges, opening up the solid, and flattening it completely.

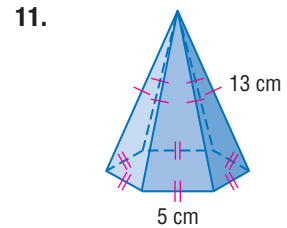
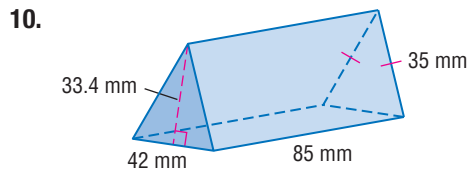
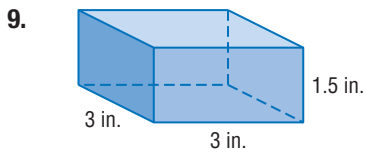
Activity 3

Draw a net for the solid shown. Then label its dimensions.



Model and Analyze

Draw a net for each solid. Then label its dimensions.



12. **PACKAGING** A can of pineapple is shown.

- What shape are the top and bottom of the can?
- If you remove the top and bottom and then make a vertical cut down the side of the can, what shape will you get when you uncurl the remaining body of the can and flatten it?
- If the diameter of the can is 3 inches and its height is 2 inches, draw a net of the can and label its dimensions. Explain your reasoning.



LAB 2 Geometry Lab Constructing Bisectors



Paper folding can be used to construct special segments in triangles.



Construction Perpendicular Bisector

Construct a perpendicular bisector of the side of a triangle.

Step 1



Draw, label, and cut out $\triangle MPQ$.

Step 2



Fold the triangle in half along \overline{MQ} so that vertex M touches vertex Q .

Step 3



Use a straightedge to draw \overline{AB} along the fold. \overline{AB} is the perpendicular bisector of \overline{MQ} .

An angle bisector in a triangle is a line containing a vertex of the triangle and bisecting that angle.

Construction Angle Bisector

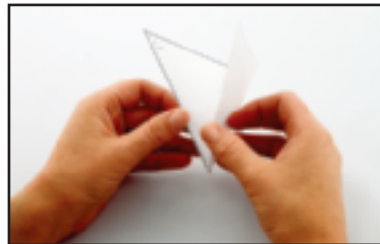
Construct an angle bisector of a triangle.

Step 1



Draw, label, and cut out $\triangle ABC$.

Step 2



Fold the triangle in half through vertex A , such that sides \overline{AC} and \overline{AB} are aligned.

Step 3



Label point L at the crease along edge \overline{BC} . Use a straightedge to draw \overline{AL} along the fold. \overline{AL} is an angle bisector of $\triangle ABC$.

Model and Analyze

1. Construct the perpendicular bisectors and angle bisectors of the other two sides and angles of $\triangle MPQ$. What do you notice about their intersections?

Repeat the two constructions for each type of triangle.

2. acute
3. obtuse
4. right

3 Geometry Lab

Constructing Medians and Altitudes



A *median* of a triangle is a segment with endpoints that are a vertex and the midpoint of the side opposite that vertex. You can use the construction for the midpoint of a segment to construct a median.

Wrap the end of string around a pencil. Use a thumbtack to fix the string to a vertex.



Construction 1 Median of a Triangle

Step 1



Place the thumbtack on vertex E and then on vertex D to draw intersecting arcs above and below \overline{DE} . Label the points of intersection R and S .

Step 2



Use a straightedge to find the point where \overline{RS} intersects \overline{DE} . Label the point M . This is the midpoint of \overline{DE} .

Step 3

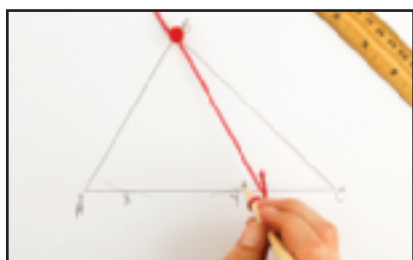


Draw a line through F and M . \overline{FM} is a median of $\triangle DEF$.

An *altitude* of a triangle is a segment from a vertex of the triangle to the opposite side and is perpendicular to the opposite side.

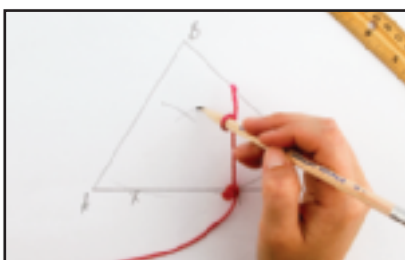
Construction 2 Altitude of a Triangle

Step 1



Place the thumbtack on vertex B and draw two arcs intersecting \overline{AC} . Label the points where the arcs intersect the sides as X and Y .

Step 2



Adjust the length of the string so that it is greater than $\frac{1}{2}XY$. Place the tack on X and draw an arc above \overline{AC} . Use the same length of string to draw an arc from Y . Label the points of intersection of the arcs H .

Step 3



Use a straightedge to draw \overleftrightarrow{BH} . Label the point where \overleftrightarrow{BH} intersects \overline{AC} as D . \overline{BD} is an altitude of $\triangle ABC$ and is perpendicular to \overline{AC} .

Model and Analyze

1. Construct the medians of the other two sides of $\triangle DEF$. What do you notice about the medians of a triangle?
2. Construct the altitudes to the other two sides of $\triangle ABC$. What do you observe?

LAB 4 Geometry Lab

Proofs of Perpendicular and Parallel Lines



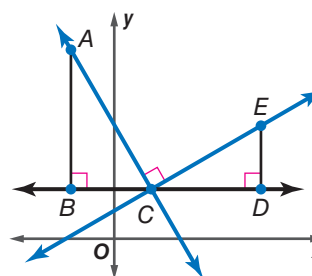
You have learned that two straight lines that are neither horizontal nor vertical are perpendicular if and only if the product of their slopes is -1 . In this activity, you will use similar triangles to prove the first half of this theorem: if two straight lines are perpendicular, then the product of their slopes is -1 .

Activity 1 Perpendicular Lines

Given: Slope of $\overleftrightarrow{AC} = m_1$, slope of $\overleftrightarrow{CE} = m_2$, and $\overleftrightarrow{AC} \perp \overleftrightarrow{CE}$.

Prove: $m_1 m_2 = -1$

Step 1 On a coordinate plane, construct $\overleftrightarrow{AC} \perp \overleftrightarrow{CE}$ and transversal \overleftrightarrow{BD} parallel to the x -axis through C . Then construct right $\triangle ABC$ such that \overleftrightarrow{AC} is the hypotenuse and right $\triangle EDC$ such that \overleftrightarrow{CE} is the hypotenuse. The legs of both triangles should be parallel to the x - and y -axes, as shown.

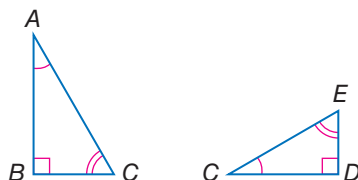


Step 2 Find the slopes of \overleftrightarrow{AC} and \overleftrightarrow{CE} .

Slope of \overleftrightarrow{AC}		Slope of \overleftrightarrow{CE}	
$m_1 = \frac{\text{rise}}{\text{run}}$	Slope Formula	$m_2 = \frac{\text{rise}}{\text{run}}$	Slope Formula
$= \frac{-AB}{BC}$ or $-\frac{AB}{BC}$	rise = $-AB$, run = BC	$= \frac{DE}{CD}$	rise = DE , run = CD

Step 3 Show that $\triangle ABC \sim \triangle CDE$.

Since $\triangle ACB$ is a right triangle with right angle B , $\angle BAC$ is complementary to $\angle ACB$. It is given that $\overleftrightarrow{AC} \perp \overleftrightarrow{CE}$, so we know that $\triangle ACE$ is a right angle. By construction, $\angle BCD$ is a straight angle. So, $\angle ECD$ is complementary to $\angle ACB$. Since angles complementary to the same angle are congruent, $\angle BAC \cong \angle ECD$. Since right angles are congruent, $\angle B \cong \angle D$. Therefore, by AA Similarity, $\triangle ABC \sim \triangle CDE$.



Step 4 Use the fact that $\triangle ABC \sim \triangle CDE$ to show that $m_1 m_2 = -1$.

Since $m_1 = -\frac{AB}{BC}$ and $m_2 = \frac{DE}{CD}$, $m_1 m_2 = \left(-\frac{AB}{BC}\right)\left(\frac{DE}{CD}\right)$. Since two similar polygons have proportional sides, $\frac{AB}{BC} = \frac{CD}{DE}$. Therefore, by substitution, $m_1 m_2 = \left(-\frac{CD}{DE}\right)\left(\frac{DE}{CD}\right)$ or -1 .

Model

1. **PROOF** Use the diagram from Activity 1 to prove the second half of the theorem.

Given: Slope of $\overleftrightarrow{CE} = m_1$, slope of $\overleftrightarrow{AC} = m_2$, and $m_1 m_2 = -1$. $\triangle ABC$ is a right triangle with right angle B . $\triangle CDE$ is a right triangle with right angle D .

Prove: $\overleftrightarrow{CE} \perp \overleftrightarrow{AC}$

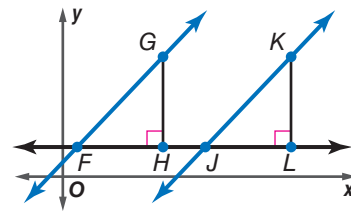
You can also use similar triangles to prove statements about parallel lines.

Activity 2 Parallel Lines

Given: Slope of $\overleftrightarrow{FG} = m_1$, slope of $\overleftrightarrow{JK} = m_2$, and $m_1 = m_2$. $\triangle FHG$ is a right triangle with right angle H . $\triangle JLK$ is a right triangle with right angle L .

Prove: $\overleftrightarrow{FG} \parallel \overleftrightarrow{JK}$

Step 1 On a coordinate plane, construct \overleftrightarrow{FG} and \overleftrightarrow{JK} , right $\triangle FHG$, and right $\triangle JLK$. Then draw horizontal transversal \overleftrightarrow{FL} , as shown.

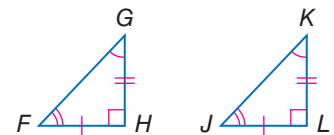


Step 2 Find the slopes of \overleftrightarrow{FG} and \overleftrightarrow{JK} .

Slope of \overleftrightarrow{FG}		Slope of \overleftrightarrow{JK}	
$m_1 = \frac{\text{rise}}{\text{run}}$	Slope Formula	$m_2 = \frac{\text{rise}}{\text{run}}$	Slope Formula
$= \frac{GH}{HF}$	rise = GH, run = HF	$= \frac{KL}{LJ}$	rise = KL, run = LJ

Step 3 Show that $\triangle FHG \sim \triangle JLK$.

It is given that $m_1 = m_2$. By substitution, $\frac{GH}{HF} = \frac{KL}{LJ}$. This ratio can be rewritten as $\frac{GH}{KL} = \frac{HF}{LJ}$. Since $\angle H$ and $\angle L$ are right angles, $\angle H \cong \angle L$. Therefore, by SAS similarity, $\triangle FHG \sim \triangle JLK$.



Step 4 Use the fact that $\triangle FHG \sim \triangle JLK$ to prove that $\overleftrightarrow{FG} \parallel \overleftrightarrow{JK}$.

Corresponding angles in similar triangles are congruent, so $\angle GFH \cong \angle KJL$. From the definition of congruent angles, $m\angle GFH = m\angle KJL$ (or $\angle GFH \cong \angle KJL$). By definition, $\angle KJH$ and $\angle KJL$ form a linear pair. Since linear pairs are supplementary, $m\angle KJH + m\angle KJL = 180$. So, by substitution, $m\angle KJH + m\angle GFH = 180$. By definition, $\angle KJH$ and $\angle GFH$ are supplementary. Since $\angle KJH$ and $\angle GFH$ are supplementary and are consecutive interior angles, $\overleftrightarrow{FG} \parallel \overleftrightarrow{JK}$.

Model

2. **PROOF** Use the diagram from Activity 2 to prove the following statement.

Given: Slope of $\overleftrightarrow{FG} = m_1$, slope of $\overleftrightarrow{JK} = m_2$, and $\overleftrightarrow{FG} \parallel \overleftrightarrow{JK}$.

Prove: $m_1 = m_2$

LESSON 5

The Law of Sines and Law of Cosines

Then

- You used trigonometric ratios to solve right triangles.

Now

- Use the Law of Sines to solve triangles.
- Use the Law of Cosines to solve triangles.

Why?

- You have learned that the height or length of a tree can be calculated using *right triangle trigonometry* if you know the angle of elevation to the top of the tree and your distance from the tree. Some trees, however, grow at an angle or lean due to weather damage. To calculate the length of such trees, you must use other forms of trigonometry.



New Vocabulary

Law of Sines
Law of Cosines

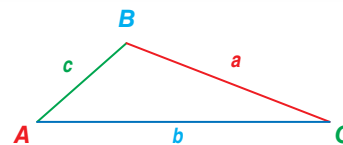
1 Law of Sines In Lesson 8-4, you used trigonometric ratios to find side lengths and acute angle measures in *right triangles*. To find measures for nonright triangles, the definitions of sine and cosine can be extended to obtuse angles.

The **Law of Sines** can be used to find side lengths and angle measures for nonright triangles.

Theorem 8.10 Law of Sines

If $\triangle ABC$ has lengths a , b , and c , representing the lengths of the sides opposite the angles with measures A , B , and C , then

$$\frac{\sin A}{a} = \frac{\sin B}{b} = \frac{\sin C}{c}.$$



You will prove one of the proportions for Theorem 8.10 in Exercise 45.

You can use the Law of Sines to solve a triangle if you know the measures of two angles and any side (AAS or ASA).

Example 1 Law of Sines (AAS)



Find x . Round to the nearest tenth.

We are given the measures of two angles and a nonincluded side, so use the Law of Sines to write a proportion.

$$\frac{\sin A}{a} = \frac{\sin C}{c}$$

$$\frac{\sin 97^\circ}{16} = \frac{\sin 21^\circ}{x}$$

$$x \sin 97^\circ = 16 \sin 21^\circ$$

$$x = \frac{16 \sin 21^\circ}{\sin 97^\circ}$$

$$x \approx 5.8$$

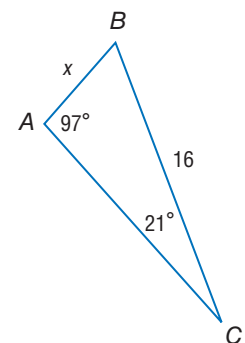
Law of Sines

$$m\angle A = 97, a = 16, m\angle C = 21, c = x$$

Cross Products Property

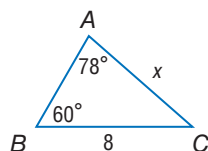
Divide each side by $\sin 97^\circ$.

Use a calculator.

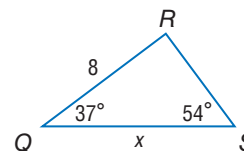


Guided Practice

1A.



1B.



StudyTip

Ambiguous Case You can sometimes use the Law of Sines to solve a triangle if you know the measures of two sides and a nonincluded angle (SSA). However, these three measures do not always determine exactly one triangle. You will learn more about this *ambiguous case* in Extend 8-6.

If given ASA, use the Triangle Angle Sum Theorem to first find the measure of the third angle.

Example 2 Law of Sines (ASA)

Find x . Round to the nearest tenth.

By the Triangle Angle Sum Theorem, $m\angle K = 180 - (45 + 73)$ or 62 .

$$\frac{\sin H}{h} = \frac{\sin K}{k}$$

$$\frac{\sin 45^\circ}{x} = \frac{\sin 62^\circ}{10}$$

$$10 \sin 45^\circ = x \sin 62^\circ$$

$$\frac{10 \sin 45^\circ}{\sin 62^\circ} = x$$

$$x \approx 8.0$$

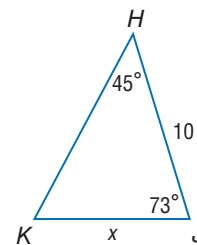
Law of Sines

$$m\angle H = 45, h = x, m\angle K = 62, k = 10$$

Cross Products Property

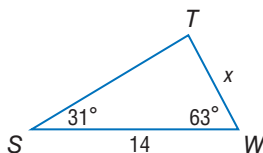
Divide each side by $\sin 62^\circ$.

Use a calculator.

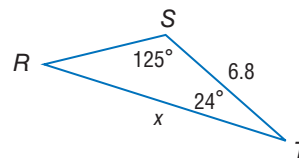


Guided Practice

2A.



2B.



2 Law of Cosines

When the Law of Sines cannot be used to solve a triangle, the Law of Cosines may apply.

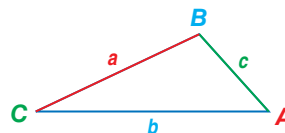
Theorem 8.11 Law of Cosines

If $\triangle ABC$ has lengths a , b , and c , representing the lengths of the sides opposite the angles with measures A , B , and C , then

$$a^2 = b^2 + c^2 - 2bc \cos A,$$

$$b^2 = a^2 + c^2 - 2ac \cos B, \text{ and}$$

$$c^2 = a^2 + b^2 - 2ab \cos C.$$



You will prove one of the equations for Theorem 8.11 in Exercise 46.

You can use the **Law of Cosines** to solve a triangle if you know the measures of two sides and the included angle (SAS).

Example 3 Law of Cosines (SAS)

Find x . Round to the nearest tenth.

We are given the measures of two sides and their included angle, so use the Law of Cosines.

$$c^2 = a^2 + b^2 - 2ab \cos C$$

Law of Cosines

$$x^2 = 9^2 + 11^2 - 2(9)(11) \cos 28^\circ$$

Substitution

$$x^2 = 202 - 198 \cos 28^\circ$$

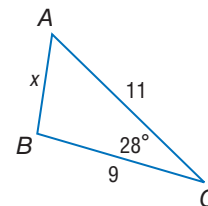
Simplify.

$$x = \sqrt{202 - 198 \cos 28^\circ}$$

Take the square root of each side.

$$x \approx 5.2^\circ$$

Use a calculator.



WatchOut!

Order of operations

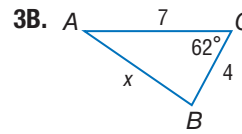
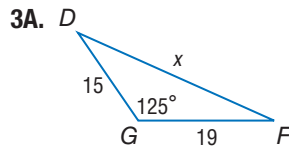
Remember to follow the order of operations when simplifying expressions. Multiplication or division must be performed before addition or subtraction. So, $202 - 198 \cos 28^\circ$ cannot be simplified to $4 \cos 28^\circ$.

StudyTip

Obtuse Angles There are also values for $\sin A$, $\cos A$, and $\tan A$ when $A \geq 90^\circ$. Values of the ratios for these angles can be found using the trigonometric functions on your calculator.

GuidedPractice

Find x . Round to the nearest tenth.



You can also use the Law of Cosines if you know three side measures (SSS).

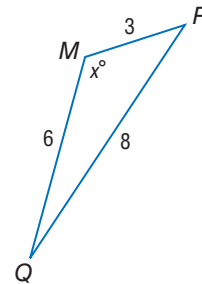
Example 4 Law of Cosines (AAS or ASA)



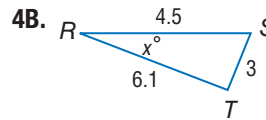
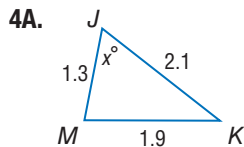
Find x . Round to the nearest degree.

$$\begin{aligned} m^2 &= p^2 + q^2 - 2pq \cos M \\ 8^2 &= 6^2 + 3^2 - 2(6)(3) \cos x^\circ \\ 64 &= 45 - 36 \cos x^\circ \\ 19 &= -36 \cos x^\circ \\ \frac{19}{-36} &= \cos x^\circ \\ x &= \cos^{-1}\left(-\frac{19}{36}\right) \\ x &\approx 122 \end{aligned}$$

Law of Cosines
Substitution
Simplify.
Subtract 45 from each side.
Divide each side by -36 .
Use the inverse cosine ratio.
Use a calculator.



GuidedPractice



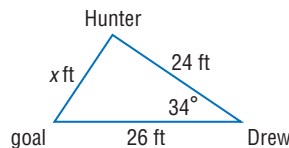
You can use the Law of Sines and Law of Cosines to solve direct and indirect measurement problems.

Real-World Example 5 Indirect Measurement



BASKETBALL Drew and Hunter are playing basketball. Drew passes the ball to Hunter when he is 26 feet from the goal and 24 feet from Hunter. How far is Hunter from the goal if the angle from the goal to Drew and then to Hunter is 34° ?

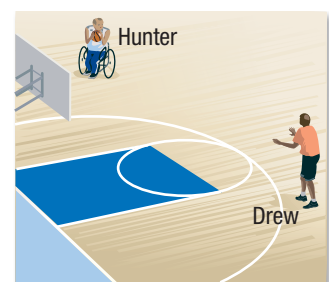
Draw a diagram. Since we know two sides of a triangle and the included angle, use the Law of Cosines.



$$\begin{aligned} x^2 &= 24^2 + 26^2 - 2(24)(26) \cos 34^\circ \\ x &= \sqrt{1252 - 1248 \cos 34^\circ} \\ x &\approx 15 \end{aligned}$$

Law of Cosines
Simplify and take the positive square root of each side.
Use a calculator.

Hunter is about 15 feet from the goal when he takes his shot.



Real-WorldLink

The first game of basketball was played at a YMCA in Springfield, Massachusetts, on December 1, 1891. James Naismith, a physical education instructor, invented the sport using a soccer ball and two half-bushel peach baskets, which is how the name *basketball* came about.

Source: Encyclopaedia Britannica.



Guided Practice

5. **LANDSCAPING** At 10 feet away from the base of a tree, the angle the top of a tree makes with the ground is 61° . If the tree grows at an angle of 78° with respect to the ground, how tall is the tree to the nearest foot?

When solving right triangles, you can use sine, cosine, or tangent. When solving other triangles, you can use the Law of Sines or the Law of Cosines, depending on what information is given.

ReadingMath

Solve a Triangle Remember that to *solve* a triangle means to find all of the missing side measures and/or angle measures.

Example 6 Solve a Triangle

Solve triangle ABC . Round to the nearest degree.

Since $13^2 + 12^2 \neq 15^2$, this is not a right triangle. Since the measures of all three sides are given (SSS), begin by using the Law of Cosines to find $m\angle A$.

$$a^2 = b^2 + c^2 - 2bc \cos A$$

Law of Cosines

$$15^2 = 12^2 + 13^2 - 2(12)(13) \cos A$$

$a = 15$, $b = 12$, and $c = 13$

$$225 = 313 - 312 \cos A$$

Simplify.

$$-88 = -312 \cos A$$

Subtract 313 from each side.

$$\frac{-88}{-312} = \cos A$$

Divide each side by -312 .

$$m\angle A = \cos^{-1} \frac{88}{312}$$

Use the inverse cosine ratio.

$$m\angle A \approx 74$$

Use a calculator.

Use the Law of Sines to find $m\angle B$.

$$\frac{\sin A}{a} = \frac{\sin B}{b}$$

Law of Sines

$$\frac{\sin 74^\circ}{15} \approx \frac{\sin B}{12}$$

$m\angle A \approx 74$, $a = 15$, and $b = 12$

$$12 \sin 74^\circ = 15 \sin B$$

Cross Products Property

$$\frac{12 \sin 74^\circ}{15} = \sin B$$

Divide each side by 15.

$$m\angle B = \sin^{-1} \frac{12 \sin 74^\circ}{15}$$

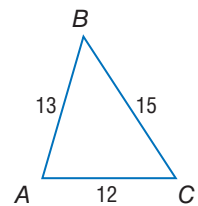
Use the inverse sine ratio.

$$m\angle B \approx 50$$

Use a calculator.

By the Triangle Angle Sum Theorem, $m\angle C \approx 180 - (74 + 50)$ or 56.

Therefore $m\angle A \approx 74$, $m\angle B \approx 50$, and $m\angle C \approx 56$.



WatchOut

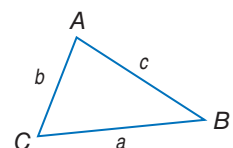
Rounding When you round a numerical solution and then use it in later calculations, your answers may be inaccurate. Wait until after you have completed all of your calculations to round.

Guided Practice

Solve triangle ABC using the given information. Round angle measures to the nearest degree and side measures to the nearest tenth.

6A. $b = 10.2$, $c = 9.3$, $m\angle A = 26$

6B. $a = 6.4$, $m\angle B = 81$, $m\angle C = 46$

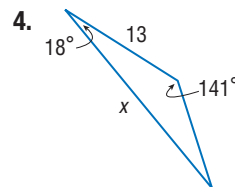
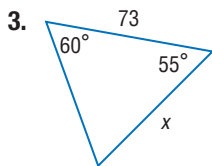
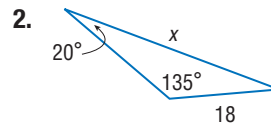
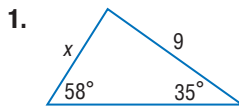


ConceptSummary Solving a Triangle

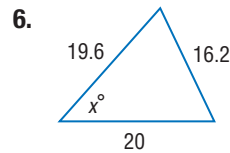
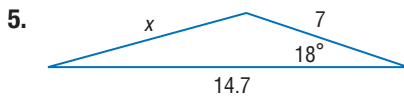
To solve ...	Given	Begin by using ...
a right triangle	leg-leg (LL) hypotenuse-leg (HL) acute angle-hypotenuse (AH) acute angle-leg (AL)	tangent ratio sine or cosine ratio sine or cosine ratio sine, cosine, or tangent ratios
any triangle	angle-angle-side (AAS) angle-side-angle (ASA) side-angle-side (SAS) side-side-side (SSS)	Law of Sines Law of Sines Law of Cosines Law of Cosines

Check Your Understanding

Examples 1–2 Find x . Round angle measures to the nearest degree and side measures to the nearest tenth.



Examples 3–4



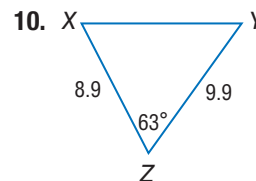
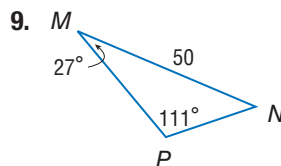
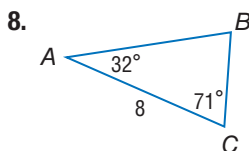
Example 5

7. **SAILING** Determine the length of the bottom edge, or foot, of the sail.



Example 6

Solve each triangle. Round angle measures to the nearest degree and side measures to the nearest tenth.

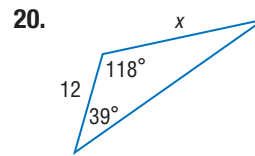
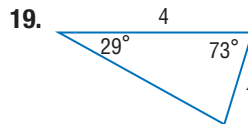
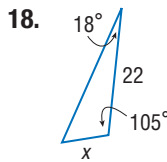
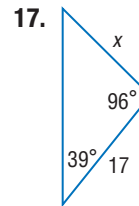
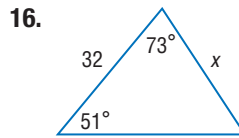
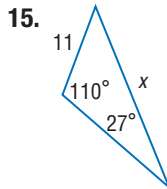
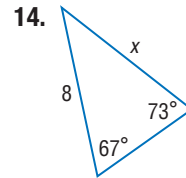
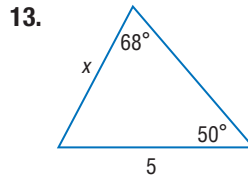
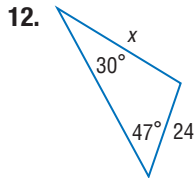


11. Solve $\triangle DEF$ if $DE = 16$, $EF = 21.6$, $FD = 20$.



Practice and Problem Solving

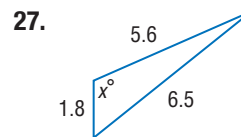
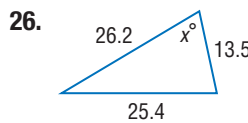
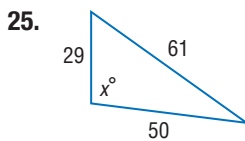
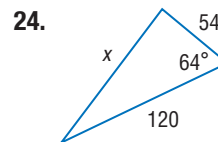
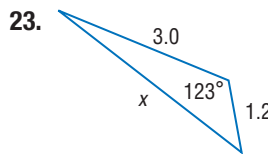
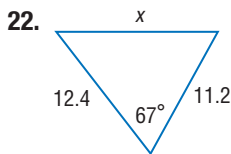
Examples 1–2 Find x . Round side measures to the nearest tenth.



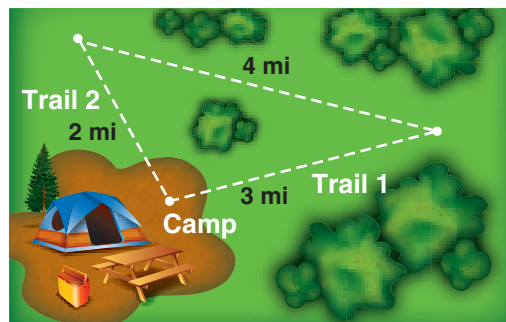
21. **ASTRONOMY** Angelina is looking at the Big Dipper through a telescope. From her view, the cup of the constellation forms a triangle that has measurements shown on the diagram at the right. Use the Law of Sines to determine distance between A and C .



Examples 3–4 Find x . Round angle measures to the nearest degree and side measures to the nearest tenth.

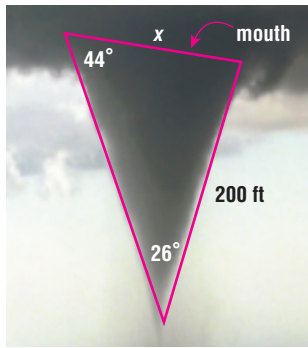


28. **HIKING** A group of friends who are camping decide to go on a hike. According to the map shown at the right, what is the measure of the angle between Trail 1 and Trail 2?

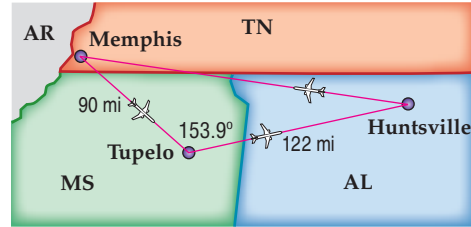


Example 5

29. **TORNADOES** Find the width of the mouth of the tornado shown below.

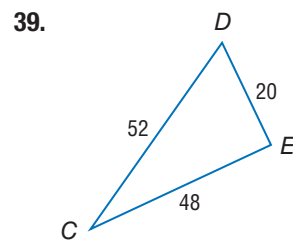
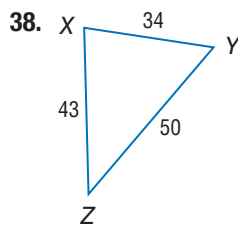
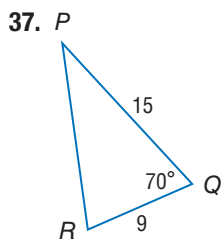
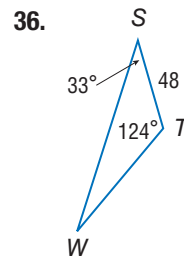
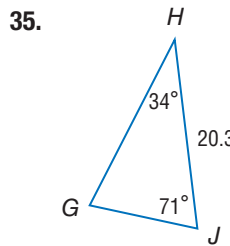
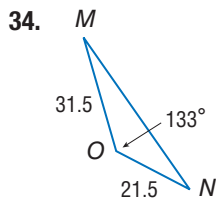
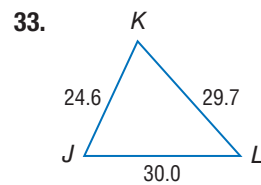
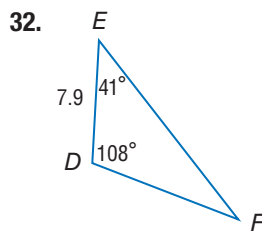
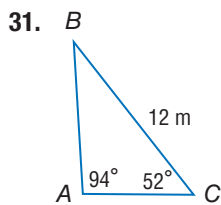


30. **TRAVEL** A pilot flies 90 miles from Memphis, Tennessee, to Tupelo, Mississippi, to Huntsville, Alabama, and finally back to Memphis. How far is Memphis from Huntsville?

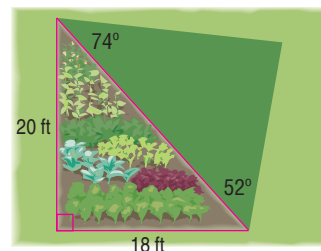


Example 6

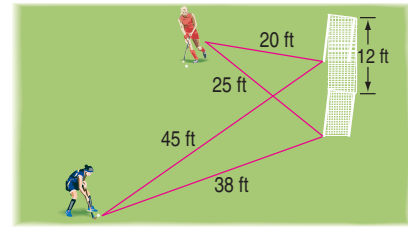
Solve each triangle. Round angle measures to the nearest degree and side measures to the nearest tenth.



40. Solve $\triangle JKL$ if $JK = 33$, $KL = 56$, $LJ = 65$.
41. Solve $\triangle ABC$ if $m\angle B = 119$, $m\angle C = 26$, $CA = 15$.
42. Solve $\triangle XYZ$ if $XY = 190$, $YZ = 184$, $ZX = 75$.
43. **GARDENING** Crystal has an organic vegetable garden. She wants to add another triangular section so that she can start growing tomatoes. If the garden and neighboring space have the dimensions shown, find the perimeter of the new garden to the nearest foot.



44. **FIELD HOCKEY** Alyssa and Nari are playing field hockey. Alyssa is standing 20 feet from one post of the goal and 25 feet from the opposite post. Nari is standing 45 feet from one post of the goal and 38 feet from the other post. If the goal is 12 feet wide, which player has a greater chance to make a shot? What is the measure of the player's angle?

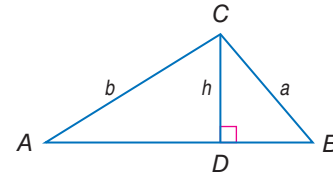


45. **PROOF** Justify each statement for the derivation of the Law of Sines.

Given: \overline{CD} is an altitude of $\triangle ABC$.

Prove: $\frac{\sin A}{a} = \frac{\sin B}{b}$

Proof:



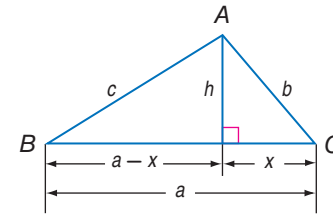
Statements	Reasons
a. $\sin A = \frac{h}{b}$, $\sin B = \frac{h}{a}$	a. _____ ?
b. $b \sin A = h$, $a \sin B = h$	b. _____ ?
c. $b \sin A = a \sin B$	c. _____ ?
d. $\frac{\sin A}{a} = \frac{\sin B}{b}$	d. _____ ?

46. **PROOF** Justify each statement for the derivation of the Law of Cosines.

Given: h is an altitude of $\triangle ABC$.

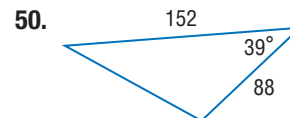
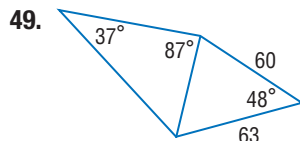
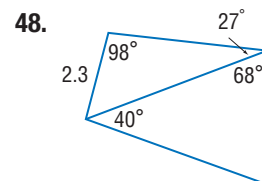
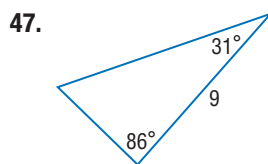
Prove: $c^2 = a^2 + b^2 - 2ab \cos C$

Proof:

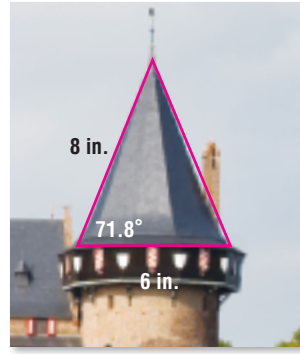


Statements	Reasons
a. $c^2 = (a - x)^2 + h^2$	a. _____ ?
b. $c^2 = a^2 - 2ax + x^2 + h^2$	b. _____ ?
c. $x^2 + h^2 = b^2$	c. _____ ?
d. $c^2 = a^2 - 2ax + b^2$	d. _____ ?
e. $\cos C = \frac{x}{b}$	e. _____ ?
f. $b \cos C = x$	f. _____ ?
g. $c^2 = a^2 - 2a(b \cos C) + b^2$	g. _____ ?
h. $c^2 = a^2 + b^2 - 2ab \cos C$	h. _____ ?

Find the perimeter of each figure. Round to the nearest tenth.



51. **MODELS** Vito is working on a model castle. Find the length of the missing side (in inches) using the diagram at the right.



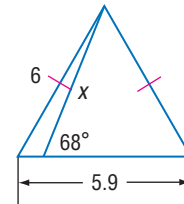
52. **COORDINATE GEOMETRY** Find the measure of the largest angle in $\triangle ABC$ with coordinates $A(-3, 6)$, $B(4, 2)$, and $C(-5, 1)$. Explain your reasoning.
53. **MULTIPLE REPRESENTATIONS** In this problem, you will use trigonometry to find the area of a triangle.
- Geometric** Draw an acute, scalene $\triangle ABC$ including an altitude of length h originating at vertex A .
 - Algebraic** Use trigonometry to represent h in terms of $m\angle B$.
 - Algebraic** Write an equation to find the area of $\triangle ABC$ using trigonometry.
 - Numerical** If $m\angle B$ is 47° , $AB = 11.1$, $BC = 14.1$, and $CA = 10.4$, find the area of $\triangle ABC$. Round to the nearest tenth.
 - Analytical** Write an equation to find the area of $\triangle ABC$ using trigonometry in terms of a different angle measure.

H.O.T. Problems Use Higher-Order Thinking Skills

54. **ERROR ANALYSIS** Colleen and Mike are planning a party. Colleen wants to sew triangular decorations and needs to know the perimeter of one of the triangles to buy enough trim. The triangles are isosceles with angle measurements of 64° at the base and side lengths of 5 inches. Colleen thinks the perimeter is 15.7 inches and Mike thinks it is 15 inches. Is either of them correct?



55. **CHALLENGE** Find the value of x in the figure at the right.
56. **REASONING** Explain why the Pythagorean Theorem is a specific case of the Law of Cosines.



57. **OPEN ENDED** Draw and label a triangle that can be solved:
- using only the Law of Sines.
 - using only the Law of Cosines.
58. **WRITING IN MATH** What methods can you use to solve a triangle?



LAB 6 Geometry Lab

The Ambiguous Case



From your work with congruent triangles, you know that three measures determine a unique triangle when the measures are

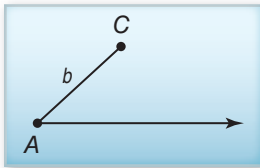
- three sides (SSS),
- two sides and an included angle (SAS),
- two angles and an included side (ASA), or
- two angles and a nonincluded side (AAS).

A unique triangle is not necessarily determined by three angles (AAA) or by two sides and a nonincluded angle. In this lab, you will investigate how many triangles are determined by this last case (SSA), called the **ambiguous case**.

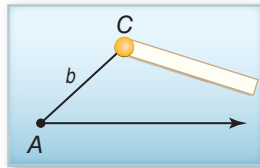


Activity 1 The Ambiguous Case (SSA): $\angle A$ is Acute

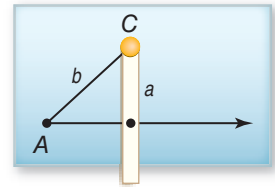
Step 1 On a 5" \times 8" notecard, draw and label \overline{AC} and a ray extending from A to form an acute angle. Label side \overline{AC} as b .



Step 2 Using a brass fastener, attach one end of a half-inch strip of cardstock to the notecard at C . The strip should be longer than b . This represents side a .



Step 3 Position side a so that it is perpendicular to the ray. Make a black mark on the strip at the point where it touches the ray.



Model and Analyze

1. If a has the given length, how many triangles can be formed? (*Hint*: Rotate the strip to see if the mark can intersect the ray at any other locations to form a different triangle.)
2. Show that if side a is perpendicular to the third side of the triangle, then $a = b \sin A$.

Determine the number of triangles that can be formed given each of the modifications to a in Activity 1.

3. $a < b \sin A$ (*Hint*: Make a green mark above the black mark on the strip, and try to form triangle(s) using this new length for a .)
4. $a = b$ (*Hint*: Rotate the strip so that it lies on top of \overline{AC} and mark off this length in red. Then rotate the strip to try to form triangle(s) using this new length for a .)
5. $a < b$ and $a > b \sin A$ (*Hint*: Make a blue mark between the black and the red marks. Then rotate the strip to try to form triangle(s) using this new length for a .)
6. $a > b$ (*Hint*: Rotate the strip to try to form triangle(s) using the entire length of the strip as the length for a .)

Use your results from Exercises 1–6 to determine whether the given measures define 0, 1, 2, or infinitely many acute triangles. Justify your answers.

- | | | |
|--------------------------------------|--------------------------------------|-------------------------------------|
| 7. $a = 14, b = 16, m\angle A = 55$ | 8. $a = 7, b = 11, m\angle A = 68$ | 9. $a = 22, b = 25, m\angle A = 39$ |
| 10. $a = 13, b = 12, m\angle A = 81$ | 11. $a = 10, b = 10, m\angle A = 45$ | 12. $a = 6, b = 9, m\angle A = 24$ |

(continued on the next page)

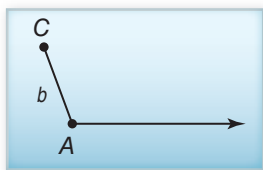
Geometry Lab

The Ambiguous Case *Continued*

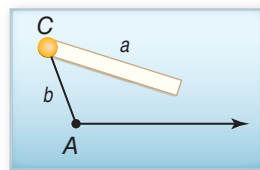
In the next activity, you will investigate how many triangles are determined for the ambiguous case when the angle given is obtuse.

Activity 2 The Ambiguous Case (SSA): $\angle A$ is Obtuse

Step 1 On a 5" \times 8" notecard, draw and label \overline{AC} and a ray extending from A to form an obtuse angle. Label side \overline{AC} as b .



Step 2 Using a brass fastener, attach one end of a half-inch strip of cardstock to the notecard at C . The strip should be longer than b . This represents side a .



Model and Analyze

13. How many triangles can be formed if $a = b$? if $a < b$? if $a > b$?

Use your results from Exercise 13 to determine whether the given measures define 0, 1, 2, or infinitely many obtuse triangles. Justify your answers.

14. $a = 10, b = 8, m\angle A = 95$

15. $a = 13, b = 17, m\angle A = 100$

16. $a = 15, b = 15, m\angle A = 125$

17. Explain why three angle measures do not determine a unique triangle. How many triangles are determined by three angles measures?

Determine whether the given measures define 0, 1, 2, or infinitely many triangles. Justify your answers.

18. $a = 25, b = 21, m\angle A = 39$

19. $m\angle A = 41, m\angle B = 68, m\angle C = 71$

20. $a = 17, b = 15, m\angle A = 128$

21. $a = 13, b = 17, m\angle A = 52$

22. $a = 5, b = 9, c = 6$

23. $a = 10, b = 15, m\angle A = 33$

24. **OPEN ENDED** Give measures for a, b , and an acute $\angle A$ that define

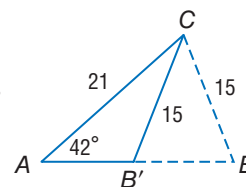
a. 0 triangles.

b. exactly one triangle.

c. two triangles.

25. **CHALLENGE** Find both solutions for $\triangle ABC$ if $a = 15, b = 21, m\angle A = 42$. Round angle measures to the nearest degree and side measures to the nearest tenth.

- For Solution 1, assume that $\angle B$ is acute, and use the Law of Sines to find $m\angle B$. Then find $m\angle C$. Finally, use the Law of Sines again to find c .
- For Solution 2, assume that $\angle B$ is obtuse. Let this obtuse angle be $\angle B'$. Use $m\angle B$ you found in Solution 1 and the diagram shown to find $m\angle B'$. Then find $m\angle C$. Finally, use the Law of Sines to find c .



Then

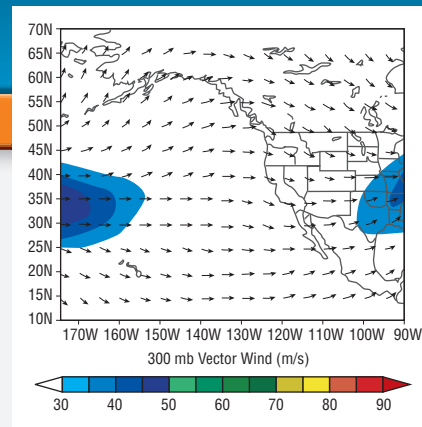
- You used trigonometry to find side lengths and angle measures of right triangles.

Now

- 1 Perform vector operations geometrically.
- 2 Perform vector operations on the coordinate plane.

Why?

- Meteorologists use vectors to represent weather patterns. For example, *wind vectors* are used to indicate wind direction and speed.



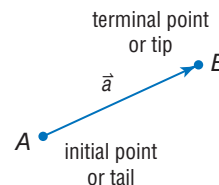
New Vocabulary

- vector
- magnitude
- direction
- resultant
- parallelogram method
- triangle method
- standard position
- component form

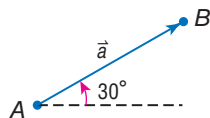
1 Geometric Vector Operations

Some quantities are described by a real number known as a *scalar*, which describes the *magnitude* or size of the quantity. Other quantities are described by a **vector**, which describes both the magnitude and *direction* of the quantity. For example, a speed of 5 miles per hour is a scalar, while a velocity of 5 miles per hour due north is a vector.

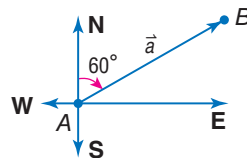
A vector can be represented by a directed line segment with an initial point and a terminal point. The vector shown, with initial point A and terminal point B , can be called \overrightarrow{AB} , \vec{a} , or \mathbf{a} .



The **magnitude** of \overrightarrow{AB} , denoted $|\overrightarrow{AB}|$, is the length of the vector from its initial point to its terminal point. The **direction** of a vector can be expressed as the angle that it forms with the horizontal or as a measurement between 0° and 90° east or west of the north-south line.



The direction of \vec{a} is 30° relative to the horizontal.



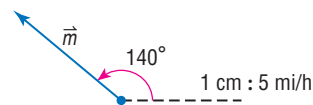
The direction of \vec{a} is 60° east of north.

Example 1 Represent Vectors Geometrically

Use a ruler and a protractor to draw each vector. Include a scale on each diagram.

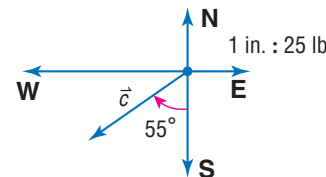
- a. $\vec{m} = 15$ miles per hour at 140° to the horizontal

Using a scale of 1 cm : 5 mi/h, draw and label a $15 \div 5$ or 3-centimeter arrow at a 140° angle to the horizontal.



- b. $\vec{c} = 55$ pounds of force 55° west of south

Using a scale of 1 in. : 25 lbs, draw and label a $55 \div 25$ or 2.2-inch arrow 55° west of the north-south line on the south side.



Guided Practice

- 1A. $\vec{b} = 40$ feet per second at 35° to the horizontal
- 1B. $\vec{t} = 12$ kilometers per hour at 85° east of north

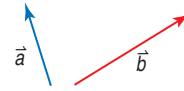


The sum of two or more vectors is a single vector called the **resultant**.



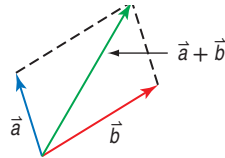
KeyConcept Vector Addition

To find the resultant of \vec{a} and \vec{b} , use one of the following methods.



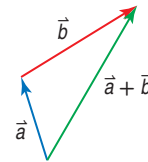
Parallelogram Method

- Step 1** Translate \vec{b} so that the tail of \vec{b} touches the tail of \vec{a} .
- Step 2** Complete the parallelogram. The resultant is the indicated diagonal of the parallelogram.



Triangle Method

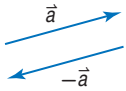
- Step 1** Translate \vec{b} so that the tail of \vec{b} touches the tip of \vec{a} .
- Step 2** Draw the resultant vector from the tail of \vec{a} to the tip of \vec{b} .



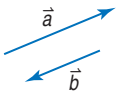
StudyTip

Types of Vectors

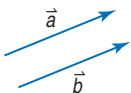
Parallel vectors have the same or opposite direction but not necessarily the same magnitude.



Opposite vectors have the same magnitude but *opposite* direction.



Equivalent vectors have the same magnitude and direction.

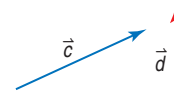


Example 2 Find the Resultant of Two Vectors



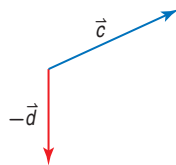
Copy the vectors. Then find $\vec{c} - \vec{d}$.

Subtracting a vector is equivalent to adding its opposite vector.

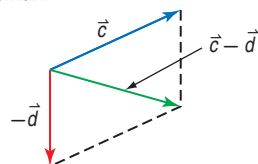


Parallelogram Method

- Step 1** Copy \vec{c} and \vec{d} . Draw $-\vec{d}$, and translate it so that its tail touches the tail of \vec{c} .

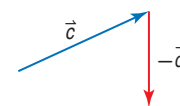


- Step 2** Complete the parallelogram. Then draw the diagonal.

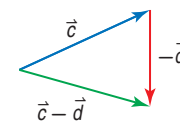


Triangle Method

- Step 1** Copy \vec{c} and \vec{d} . Draw $-\vec{d}$, and translate it so that its tail touches the tip of \vec{c} .



- Step 2** Draw the resultant vector from the tail of \vec{c} to the tip of $-\vec{d}$.



Both methods produce the same resultant vector $\vec{c} - \vec{d}$. You can use a ruler and a protractor to measure the magnitude and direction of each vector to verify your results.

GuidedPractice

2A. Find $\vec{c} + \vec{d}$.

2B. Find $\vec{d} - \vec{c}$.



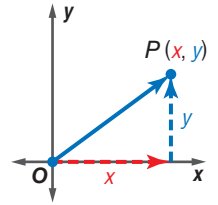
2 Vectors on the Coordinate Plane

Vectors can also be represented on the coordinate plane.

A vector is in **standard position** if its initial point is at the origin. In this position, a vector can be uniquely described by its terminal point $P(x, y)$.

To describe a vector with any initial point, you can use the **component form** $\langle x, y \rangle$, which describes the vector in terms of its horizontal component x and vertical component y .

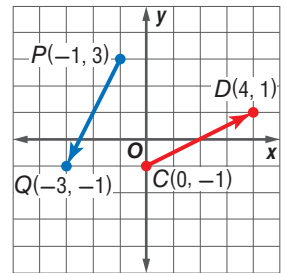
To write the component form of a vector with initial point (x_1, y_1) and terminal point (x_2, y_2) , find $\langle x_2 - x_1, y_2 - y_1 \rangle$.



Example 3 Write a Vector in Component Form

Write the component form of \overrightarrow{CD} .

$$\begin{aligned}\overrightarrow{CD} &= \langle x_2 - x_1, y_2 - y_1 \rangle && \text{Component form of a vector} \\ &= \langle 4 - 0, 1 - (-1) \rangle && (x_1, y_1) = (0, -1) \text{ and } (x_2, y_2) = (4, 1) \\ &= \langle 4, 2 \rangle && \text{Simplify.}\end{aligned}$$



GuidedPractice

3. Write the component form of \overrightarrow{PQ} .

The magnitude of a vector on the coordinate plane can be found by using the Distance Formula, and the direction can be found by using trigonometric ratios.

Example 4 Find the Magnitude and Direction of a Vector

Find the magnitude and direction of $\vec{r} = \langle -4, -5 \rangle$.

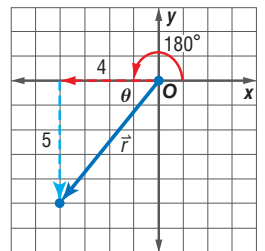
Step 1 Use the Distance Formula to find the magnitude.

$$\begin{aligned}|\vec{r}| &= \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2} && \text{Distance Formula} \\ &= \sqrt{(-4 - 0)^2 + (-5 - 0)^2} && (x_1, y_1) = (0, 0) \text{ and } (x_2, y_2) = (-4, -5) \\ &= \sqrt{41} \text{ or about } 6.4 && \text{Simplify.}\end{aligned}$$

Step 2 Use trigonometry to find the direction.

Graph \vec{r} , its horizontal component, and its vertical component. Then use the inverse tangent function to find θ .

$$\begin{aligned}\tan \theta &= \frac{5}{4} && \tan \theta = \frac{\text{opp}}{\text{adj}} \\ \theta &= \tan^{-1} \frac{5}{4} && \text{Def. of inverse tangent} \\ \theta &\approx 51.3^\circ && \text{Use a calculator.}\end{aligned}$$



The direction of \vec{r} is the angle that it makes with the positive x -axis, which is about $180^\circ + 51.3^\circ$ or 231.3° .

So, the magnitude of \vec{r} is about 6.4 units and the direction is at an angle of about 231.3° to the horizontal.

GuidedPractice

4. Find the magnitude and direction of $\vec{p} = \langle -1, 4 \rangle$.

StudyTip

Direction Angles Vectors in standard position that lie in the third or fourth quadrants will have direction angles greater than 180° .

You can use the properties of real numbers to add vectors, subtract vectors, and multiply vectors by scalars.

KeyConcept Vector Operations

If $\langle a, b \rangle$ and $\langle c, d \rangle$ are vectors and k is a scalar, then the following are true.

Vector Addition $\langle a, b \rangle + \langle c, d \rangle = \langle a + c, b + d \rangle$

Vector Subtraction $\langle a, b \rangle - \langle c, d \rangle = \langle a - c, b - d \rangle$

Scalar Multiplication $k\langle a, b \rangle = \langle ka, kb \rangle$



Example 5 Operations with Vectors

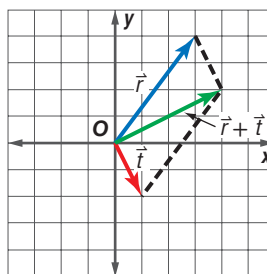
Find each of the following for $\vec{r} = \langle 3, 4 \rangle$, $\vec{s} = \langle 5, -1 \rangle$, and $\vec{t} = \langle 1, -2 \rangle$.
Check your answers graphically.

a. $\vec{r} + \vec{t}$

Solve Algebraically

$$\begin{aligned} \vec{r} + \vec{t} &= \langle 3, 4 \rangle + \langle 1, -2 \rangle \\ &= \langle 3 + 1, 4 + (-2) \rangle \\ &= \langle 4, 2 \rangle \end{aligned}$$

Check Graphically

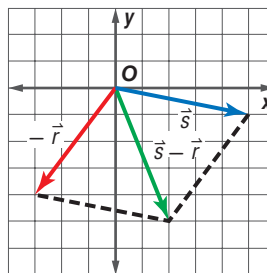


StudyTip

Vector Subtraction To represent vector subtraction graphically, graph the opposite of the vector that is being subtracted. For instance, in Example 5b, the opposite of $\vec{r} = \langle 3, 4 \rangle$ is $-\vec{r} = \langle -3, -4 \rangle$.

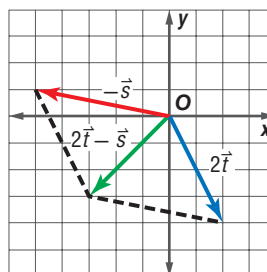
b. $\vec{s} - \vec{r}$

$$\begin{aligned} \vec{s} - \vec{r} &= \vec{s} + (-\vec{r}) \\ &= \langle 5, -1 \rangle + \langle -3, -4 \rangle \\ &= \langle 5 + (-3), -1 + (-4) \rangle \\ &= \langle 2, -5 \rangle \end{aligned}$$



c. $2\vec{t} - \vec{s}$

$$\begin{aligned} 2\vec{t} - \vec{s} &= 2\vec{t} + (-\vec{s}) \\ &= 2\langle 1, -2 \rangle + \langle -5, 1 \rangle \\ &= \langle 2, -4 \rangle + \langle -5, 1 \rangle \\ &= \langle 2 + (-5), -4 + 1 \rangle \\ &= \langle -3, -3 \rangle \end{aligned}$$



StudyTip

Scalar Multiplication The graph of a vector $k\langle a, b \rangle$ is a dilation of the vector $\langle a, b \rangle$ with scale factor k . For instance, in Example 5c, $2\vec{t} = \langle 2, -4 \rangle$ is a dilation of $\vec{t} = \langle 1, -2 \rangle$ with scale factor 2.

GuidedPractice

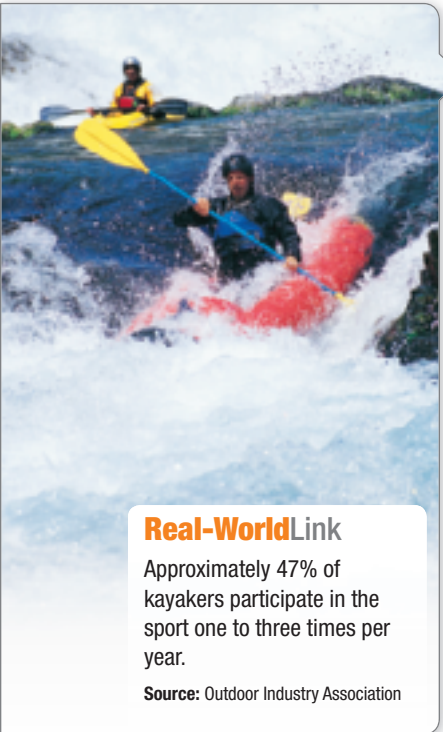
5A. $\vec{t} - \vec{r}$

5B. $\vec{s} + 2\vec{t}$

5C. $\vec{s} - \vec{t}$



You can use vectors to solve real-world problems.



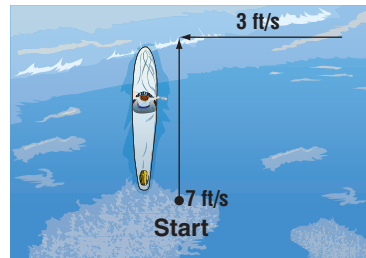
Real-WorldLink

Approximately 47% of kayakers participate in the sport one to three times per year.

Source: Outdoor Industry Association

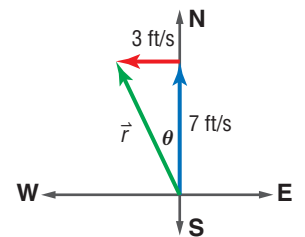
Real-World Example 6 Vector Applications

KAYAKING Trey is paddling due north in a kayak at 7 feet per second. The river is moving with a velocity of 3 feet per second due west. What is the resultant speed and direction of the kayak to an observer on shore?



Step 1 Draw a diagram. Let \vec{r} represent the resultant vector.

The component form of the vector representing the paddling velocity is $\langle 0, 7 \rangle$, and the component form of the vector representing the velocity of the river is $\langle -3, 0 \rangle$.



The resultant vector is $\langle 0, 7 \rangle + \langle -3, 0 \rangle$ or $\langle -3, 7 \rangle$. This vector represents the resultant velocity of the kayak, and its magnitude represents the resultant speed.

Step 2 Use the Distance Formula to find the resultant speed.

$$\begin{aligned}
 |\vec{r}| &= \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2} && \text{Distance Formula} \\
 &= \sqrt{(-3 - 0)^2 + (7 - 0)^2} && (x_1, y_1) = (0, 0) \text{ and } (x_2, y_2) = (-3, 7) \\
 &= \sqrt{58} \text{ or about } 7.6 && \text{Simplify.}
 \end{aligned}$$

Step 3 Use trigonometry to find the resultant direction.

$$\begin{aligned}
 \tan \theta &= \frac{3}{7} && \tan \theta = \frac{\text{opp}}{\text{adj}} \\
 \theta &= \tan^{-1} \frac{3}{7} && \text{Def. of inverse tangent} \\
 \theta &\approx 23.2^\circ && \text{Use a calculator.}
 \end{aligned}$$

The direction of \vec{r} is about 23.2° west of north.

Therefore, the resultant speed of the kayak is about 7.6 feet per second at an angle of about 23.2° west of north.

GuidedPractice

6. KAYAKING Suppose Trey starts paddling due south at a speed of 8 feet per second. If the river is flowing at a velocity of 2 feet per second due west, what is the resultant speed and direction of the kayak?



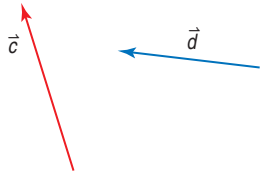
Check Your Understanding

Example 1 Use a ruler and a protractor to draw each vector. Include a scale on each diagram.

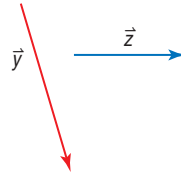
1. $\vec{w} = 75$ miles per hour 40° east of south
2. $\vec{h} = 46$ feet per second 170° to the horizontal

Example 2 Copy the vectors. Then find each sum or difference.

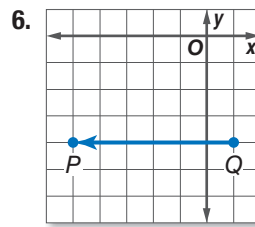
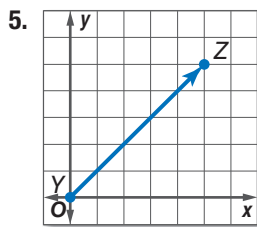
3. $\vec{c} + \vec{d}$



4. $\vec{y} - \vec{z}$



Example 3 Write the component form of each vector.



Example 4 Find the magnitude and direction of each vector.

7. $\vec{t} = \langle 2, -4 \rangle$

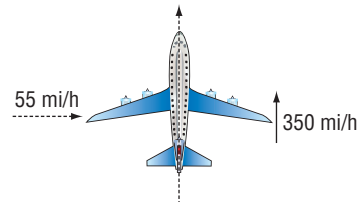
8. $\vec{f} = \langle -6, -5 \rangle$

Example 5 Find each of the following for $\vec{a} = \langle -4, 1 \rangle$, $\vec{b} = \langle -1, -3 \rangle$, and $\vec{c} = \langle 3, 5 \rangle$. Check your answers graphically.

9. $\vec{c} + \vec{a}$

10. $2\vec{b} - \vec{a}$

Example 6 11. **TRAVEL** A plane is traveling due north at a speed of 350 miles per hour. If the wind is blowing from the west at a speed of 55 miles per hour, what is the resultant speed and direction that the airplane is traveling?



Practice and Problem Solving

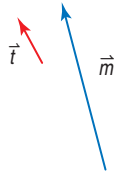
Example 1 Use a ruler and a protractor to draw each vector. Include a scale on each diagram.

12. $\vec{g} = 60$ inches per second at 145° to the horizontal
13. $\vec{n} = 8$ meters at an angle of 24° west of south
14. $\vec{a} = 32$ yards per minute at 78° to the horizontal
15. $\vec{k} = 95$ kilometers per hour at angle of 65° east of north

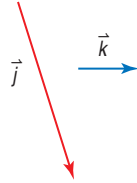


Example 2 Copy the vectors. Then find each sum or difference.

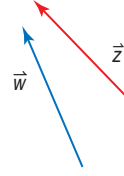
16. $\vec{t} - \vec{m}$



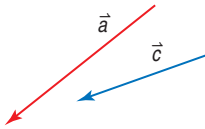
17. $\vec{j} - \vec{k}$



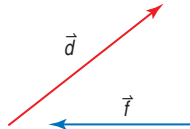
18. $\vec{w} + \vec{z}$



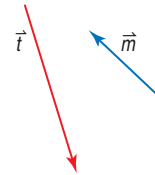
19. $\vec{c} + \vec{a}$



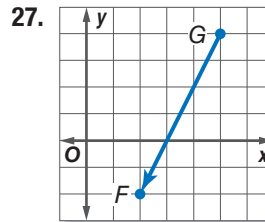
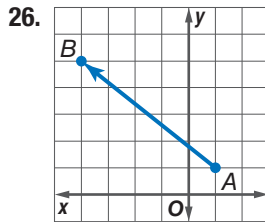
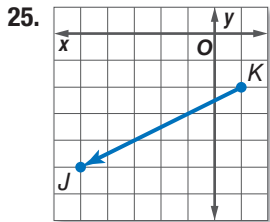
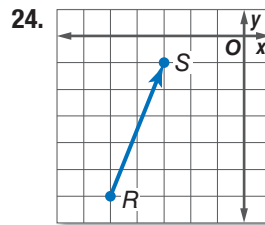
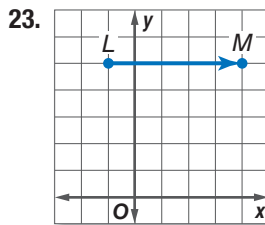
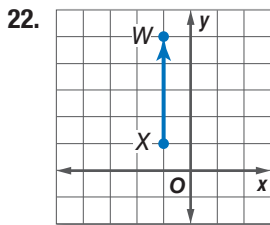
20. $\vec{d} - \vec{f}$



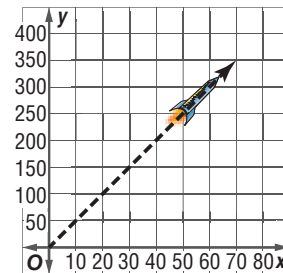
21. $\vec{t} + \vec{m}$



Example 3 Write the component form of each vector.



28. **FIREWORKS** The ascent of a firework shell can be modeled using a vector. Write a vector in component form that can be used to describe the path of the firework shown.



Example 4 Find the magnitude and direction of each vector.

29. $\vec{c} = \langle 5, 3 \rangle$

30. $\vec{m} = \langle 2, 9 \rangle$

31. $\vec{z} = \langle -7, 1 \rangle$

32. $\vec{d} = \langle 4, -8 \rangle$

33. $\vec{k} = \langle -3, -6 \rangle$

34. $\vec{q} = \langle -9, -4 \rangle$

Example 5 Find each of the following for $\vec{a} = \langle -3, -5 \rangle$, $\vec{b} = \langle 2, 4 \rangle$, and $\vec{c} = \langle 3, -1 \rangle$. Check your answers graphically.

35. $\vec{b} + \vec{c}$

36. $\vec{c} + \vec{a}$

37. $\vec{b} - \vec{c}$

38. $\vec{a} - \vec{c}$

39. $2\vec{c} - \vec{a}$

40. $2\vec{b} + \vec{c}$

41. **HIKING** Amy hiked due east for 2 miles and then hiked due south for 3 miles.
- Draw a diagram to represent the situation, where \vec{r} is the resultant vector.
 - How far and in what direction is Amy from her starting position?
42. **EXERCISE** A runner's velocity is 6 miles per hour due east, with the wind blowing 2 miles per hour due north.
- Draw a diagram to represent the situation, where \vec{r} is the resultant vector.
 - What is the resultant velocity of the runner?

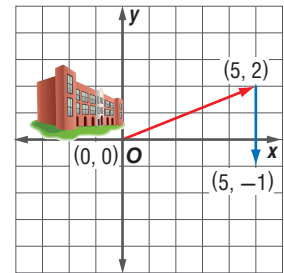
Find each of the following for $\vec{f} = \langle -4, -2 \rangle$, $\vec{g} = \langle 6, 1 \rangle$, and $\vec{h} = \langle 2, -3 \rangle$.

43. $\vec{f} + \vec{g} + \vec{h}$

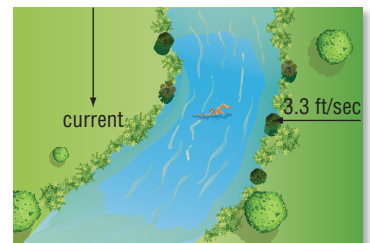
44. $\vec{h} - 2\vec{f} + \vec{g}$

45. $2\vec{g} - 3\vec{f} + \vec{h}$

46. **HOMECOMING** Nikki is on a committee to help plan her school's homecoming parade. The parade starts at the high school and continues as shown.
- Find the magnitude and direction of the vector formed with an initial point at the school and terminal point at the end of the parade.
 - Find the length of the parade if 1 unit = 0.25 mile.



47. **SWIMMING** Jonas is swimming from the east bank to the west bank of a stream at a speed of 3.3 feet per second. The stream is 80 feet wide and flows south. If Jonas crosses the stream in 20 seconds, what is the speed of the current?



H.O.T. Problems Use Higher-Order Thinking Skills

48. **CHALLENGE** Find the coordinates of point P on AB that partitions the segment into the given ratio AP to PB .
- $A(0, 0)$, $B(0, 6)$, 2 to 1
 - $A(0, 0)$, $B(-15, 0)$, 2 to 3

49. **REASONING** Are parallel vectors *sometimes*, *always*, or *never* opposite vectors? Explain.

PROOF Prove each vector property. Let $\vec{a} = \langle x_1, y_1 \rangle$ and $\vec{b} = \langle x_2, y_2 \rangle$.

50. commutative: $\vec{a} + \vec{b} = \vec{b} + \vec{a}$

51. scalar multiplication: $k(\vec{a} + \vec{b}) = k\vec{a} + k\vec{b}$, where k is a scalar

52. **OPEN ENDED** Draw a set of parallel vectors.

- Find the sum of the two vectors. What is true of the direction of the vector representing the sum?
- Find the difference of the two vectors. What is true of the direction of the vector representing the difference?

53. **WRITING IN MATH** Compare and contrast the parallelogram and triangle methods of adding vectors.



LAB 8 Geometry Lab Solids of Revolution



A **solid of revolution** is a three-dimensional figure obtained by rotating a plane figure or curve about a line.



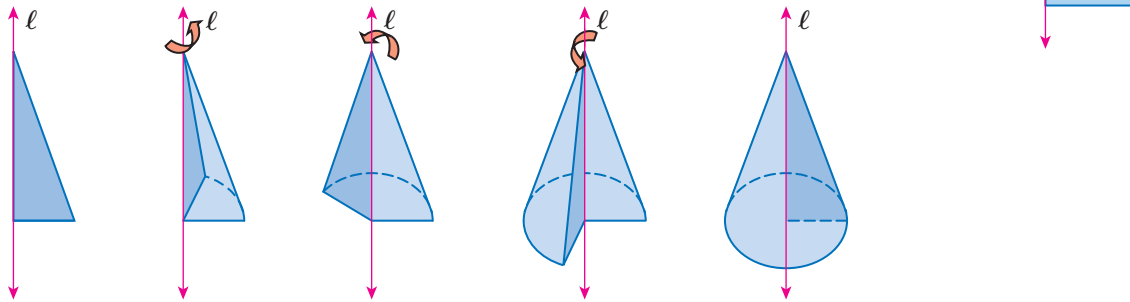
Activity 1

Identify and sketch the solid formed by rotating the right triangle shown about line ℓ .

Step 1 Copy the triangle onto card stock or heavy construction paper and cut it out.

Step 2 Use tape to attach the triangle to a dowel rod or straw.

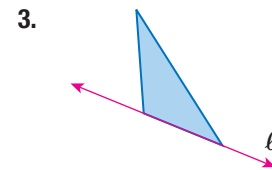
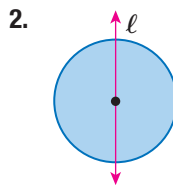
Step 3 Rotate the end of the straw quickly between your hands and observe the result.



The blurred image you observe is that of a cone.

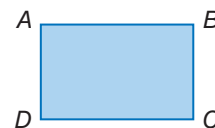
Model and Analyze

Identify and sketch the solid formed by rotating the two-dimensional shape about line ℓ .



4. Sketch and identify the solid formed by rotating the rectangle shown about the line containing

- side \overline{AB} .
- side \overline{AD} .
- the midpoints of sides \overline{AB} and \overline{AD} .



5. **DESIGN** Draw a two-dimensional figure that could be rotated to form the vase shown, including the line in which it should be rotated.

6. **REASONING** *True or false:* All solids can be formed by rotating a two-dimensional figure. Explain your reasoning.



Geometry Lab

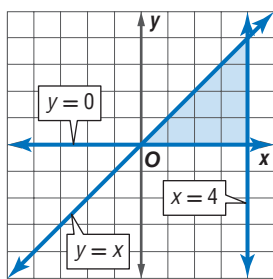
Solids of Revolution *Continued*

In calculus, you will be asked to find the volumes of solids generated by revolving a region on the coordinate plane about the x - or y -axis. An important first step in solving these problems is visualizing the solids formed.

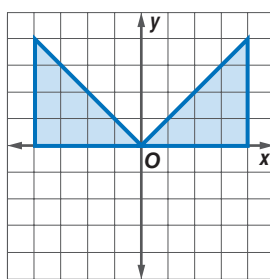
Activity 2

Sketch the solid that results when the region enclosed by $y = x$, $x = 4$, and $y = 0$ is revolved about the y -axis.

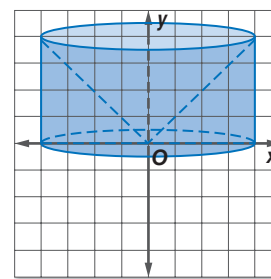
Step 1 Graph each equation to find the region to be rotated.



Step 2 Reflect the region about the y -axis.



Step 3 Connect the vertices of the right triangle using curved lines.



The solid is a cylinder with a cone cut out of its center.

Model and Analyze

Sketch the solid that results when the region enclosed by the given equations is revolved about the y -axis.

7. $y = -x + 4$
 $x = 0$
 $y = 0$

8. $y = x^2$
 $x = 0$
 $y = 4$

9. $y = x^2$
 $y = 2x$

Sketch the solid that results when the region enclosed by the given equations is revolved about the x -axis.

10. $y = -x + 4$
 $x = 0$
 $y = 0$

11. $y = x^2$
 $x = 0$
 $y = 4$

12. $y = x^2$
 $y = 2x$

13. **OPEN ENDED** Graph a region in the first quadrant of the coordinate plane.

- Sketch the graph of the region when revolved about the y -axis.
- Sketch the graph of the region when revolved about the x -axis.

14. **CHALLENGE** Find equations that enclose a region such that when rotated about the x -axis, a solid is produced with a volume of 18π cubic units.

LAB 9 Geometry Lab

Exploring Constructions with a Reflective Device



A reflective device is a tool made of semitransparent plastic that reflects objects. It works best if you lay it on a flat surface in a well-lit room. You can use a reflective device to transform geometric objects.

Activity 1 Reflect a Triangle

Use a reflective device to reflect $\triangle ABC$ in w . Label the reflection $\triangle A'B'C'$.

Step 1 Draw $\triangle ABC$ and the line of reflection w .



Step 2 With the reflective device on line w , draw points for the vertices of the reflection.



Step 3 Use a straightedge to connect the points to form $\triangle A'B'C'$.

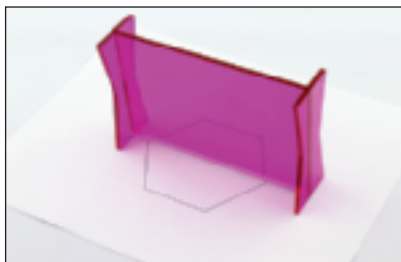


We have used a compass, straightedge, string, and paper folding to make geometric constructions. You can also use a reflective device for constructions.

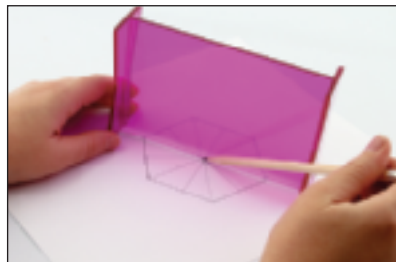
Activity 2 Construct Lines of Symmetry

Use a reflective device to construct the lines of symmetry for a regular hexagon.

Step 1 Draw a regular hexagon. Place the reflective device on the shape and move it until one half of the shape matches the reflection of the other half. Draw the line of symmetry.



Step 2 Repeat Step 1 until you have found all the lines of symmetry.



(continued on the next page)

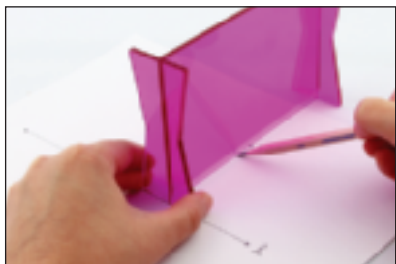
Geometry Lab

Exploring Constructions with a Reflective Device *Continued*

Activity 3 Construct a Parallel line

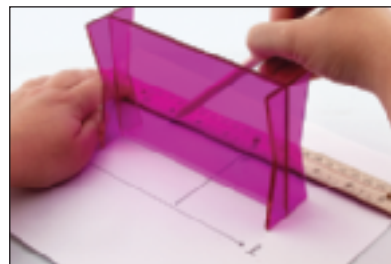
Use a reflective device to reflect line ℓ to line m that is parallel and passes through point P .

Step 1



Draw line ℓ and point P . Place a short side of the reflective device on line ℓ and the long side on point P . Draw a line. This line is perpendicular to ℓ through P .

Step 2



Place the reflective device so that the perpendicular line coincides with itself and the reflection of line ℓ passes through point P . Use a straightedge to draw the parallel line m through P .

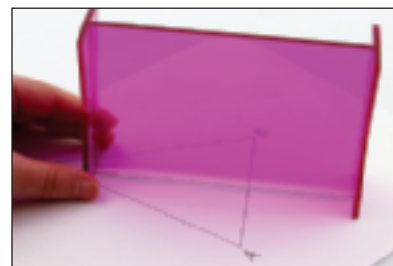
In Explore Lesson 5-1, we constructed perpendicular bisectors with paper folding. You can also use a reflective device to construct perpendicular bisectors of a triangle.

Activity 4 Construct Perpendicular Bisectors

Use a reflective device to find the circumcenter of $\triangle ABC$.

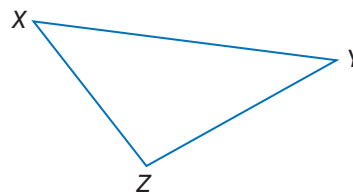
Step 1 Draw $\triangle ABC$. Place the reflective device between A and B and adjust it until A and B coincide. Draw the line of symmetry.

Step 2 Repeat Step 1 for sides \overline{AC} and \overline{BC} . Then place a point at the intersection of the three perpendicular bisectors. This is the circumcenter of the triangle.



Model and Analyze

- How do you know that the steps in Activity 4 give the actual perpendicular bisector and the circumcenter of $\triangle ABC$?
- Construct the angle bisectors and find the incenter of $\triangle XYZ$. Describe how you used the reflective device for the construction.



LAB 10 Graphing Technology Lab Dilations

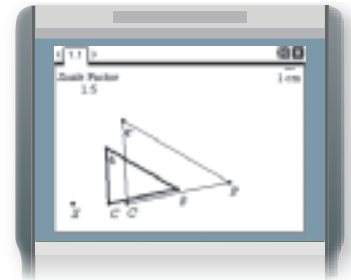
You can use TI-Nspire Technology to explore properties of dilations.



Activity 1 Dilation of a Triangle

Dilate a triangle by a scale factor of 1.5.

- Step 1** Add a new **Geometry** page. Then, from the **Points & Lines** menu, use the **Point** tool to add a point and label it X .
- Step 2** From the **Shapes** menu, select **Triangle** and specify three points. Label the points A , B , and C .
- Step 3** From the **Actions** menu, use the **Text** tool to separately add the text *Scale Factor* and 1.5 to the page.
- Step 4** From the **Transformation** menu, select **Dilation**. Then select point X , $\triangle ABC$, and the text 1.5 .
- Step 5** Label the points on the image A' , B' , and C' .



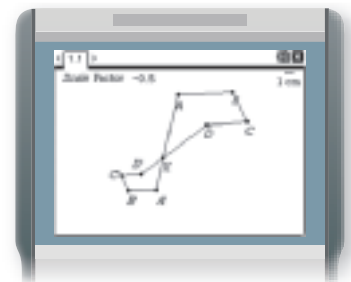
Analyze the Results

- Using the **Slope** tool on the **Measurement** menu, describe the effect of the dilation on \overline{AB} . That is, how are the lines through \overline{AB} and $\overline{A'B'}$ related?
- What is the effect of the dilation on the line passing through side \overline{CA} ?
- What is the effect of the dilation on the line passing through side \overline{CB} ?

Activity 2 Dilation of a Polygon

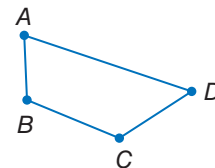
Dilate a polygon by a scale factor of -0.5 .

- Step 1** Add a new **Geometry** page and draw polygon $ABCDX$ as shown. Add the text *Scale Factor* and -0.5 to the page.
- Step 2** From the **Transformation** menu, select **Dilation**. Then select point X , polygon $ABCDX$, and the text -0.5 .
- Step 3** Label the points on the image A' , B' , C' , and D' .



Model and Analyze

- Analyze the effect of the dilation in Activity 2 on sides that are on lines passing through the center of the dilation.
- Analyze the effect of a dilation of trapezoid $ABCD$ shown with a scale factor of 0.75 and the center of the dilation at A .
- MAKE A CONJECTURE** Describe the effect of a dilation on lines that pass through the center of a dilation and lines that do not pass through the center of a dilation.



(continued on the next page)

Graphing Technology Lab

Dilations *Continued*

Activity 3 Dilation of a Segment

Dilate a segment \overline{AB} by the indicated scale factor.

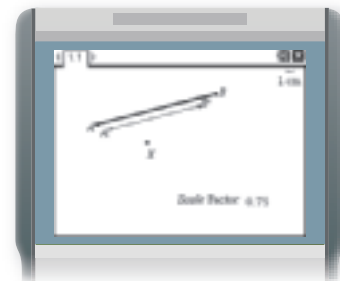
a. scale factor: 0.75

Step 1 On a new **Geometry** page, draw a line segment using the **Points & Lines** menu. Label the endpoints A and B . Then add and label a point X .

Step 2 Add the text *Scale Factor* and 0.75 to the page.

Step 3 From the **Transformation** menu, select **Dilation**. Then select point X , \overline{AB} , and the text 0.75.

Step 4 Label the dilated segment $\overline{A'B'}$.

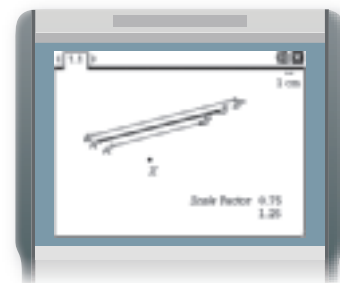


b. scale factor: 1.25

Step 1 Add the text 1.25 to the page.

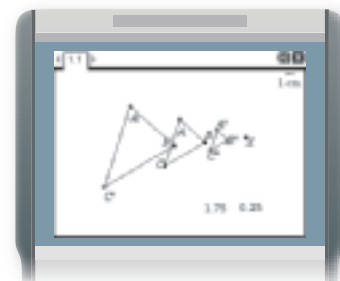
Step 2 From the **Transformation** menu, select **Dilation**. Then select point X , \overline{AB} , and the text 1.25.

Step 3 Label the dilated segment $\overline{A''B''}$.



Model and Analyze

- Using the **Length** tool on the **Measurement** menu, find the measures of \overline{AB} , $\overline{A'B'}$, and $\overline{A''B''}$.
- What is the ratio of $A'B'$ to AB ? What is the ratio of $A''B''$ to AB ?
- What is the effect of the dilation with scale factor 0.75 on segment \overline{AB} ? What is the effect of the dilation with scale factor 1.25 on segment \overline{AB} ?
- Dilate segment \overline{AB} in Activity 3 by scale factors of -0.75 and -1.25 . Describe the effect on the length of each dilated segment.
- MAKE A CONJECTURE** Describe the effect of a dilation on the length of a line segment.
- Describe the dilation from \overline{AB} to $\overline{A'B'}$ and $\overline{A'B'}$ to $\overline{A''B''}$ in the triangles shown.

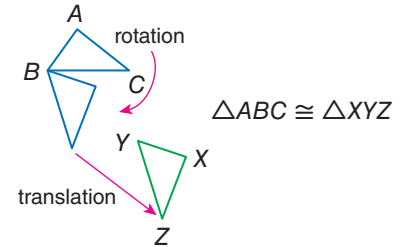




In Chapter 4, two triangles were defined to be congruent if all of their corresponding parts were congruent and the criteria for proving triangle congruence (SAS, SSS, and ASA) were presented as postulates. Triangle congruence can also be defined in terms of rigid motions (reflections, translations, rotations).

The **principle of superposition** states that two figures are congruent if and only if there is a rigid motion or a series of rigid motions that maps one figure exactly onto the other. We can use the following assumed properties of rigid motions to establish the SAS, SSS, and ASA criteria for triangle congruence.

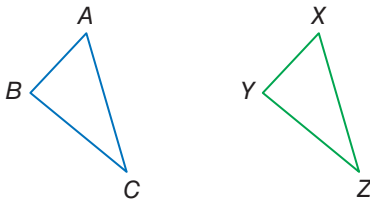
- The distance between points is preserved. Sides are mapped to sides of the same length.
- Angle measures are preserved. Angles are mapped to angles of the same measure.



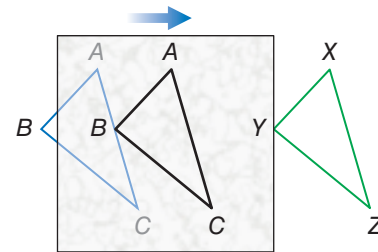
Activity 1 Establish Congruence

Use a rigid motion to map side \overline{AB} of $\triangle ABC$ onto side \overline{XY} of $\triangle XYZ$, $\angle A$ onto $\angle X$, and side \overline{AC} onto side \overline{XZ} .

Step 1 Copy the triangles below onto a sheet of paper.



Step 2 Copy $\triangle ABC$ onto a sheet of tracing paper and label. Translate the paper until \overline{AB} , $\angle A$, and \overline{AC} lie exactly on top of \overline{XY} , $\angle X$, and \overline{XZ} .



Analyze the Results

1. Use this activity to explain how the SAS criterion for triangle congruence follows from the definition of congruence in terms of rigid motions. (*Hint: Extend lines on the tracing paper.*)
2. Use the principle of superposition to explain why two triangles are congruent if and only if corresponding pairs of sides and corresponding pairs of angles are congruent.

Using the same triangles shown above, describe the steps in an activity to illustrate the indicated criterion for triangle congruence. Then explain how this criterion follows from the principle of superposition.

3. SSS
4. ASA

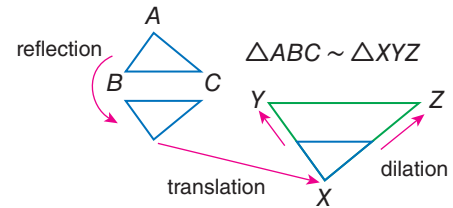
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Geometry Lab

Establishing Triangle Congruence and Similarity *Continued*

Two figures are similar if there is a rigid motion, or a series of rigid motions, followed by a dilation, or vice versa, that map one figure exactly onto the other. We can use the following assumed properties of dilations to establish the AA criteria for triangle similarity.

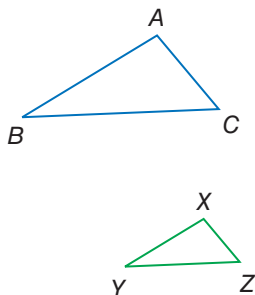
- Angle measures are preserved. Angles are mapped to angles of the same measure.
- Lines are mapped to parallel lines and sides are mapped to parallel sides that are longer or shorter in the ratio given by the scale factor.



Activity 2 Establish Similarity

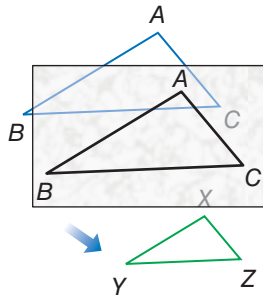
Use a rigid motion followed by a dilation to map $\angle B$ onto $\angle Y$ and $\angle A$ onto $\angle X$.

Step 1 Copy the triangles below onto a sheet of paper.



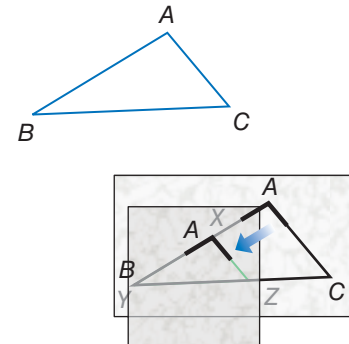
Step 2 Copy $\triangle ABC$ onto tracing paper and label.

Step 3 Translate the paper until $\angle B$ lies exactly on top of $\angle Y$. Tape this paper down so that it will not move.



Step 4 On another sheet of tracing paper, copy and label $\angle A$.

Step 5 Translate this second sheet of tracing paper along the line from A to Y on the first sheet, until this second $\angle A$ lies exactly on top of $\angle X$.

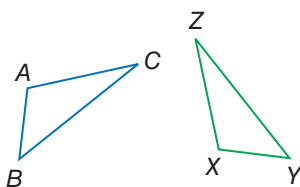


Analyze the Results

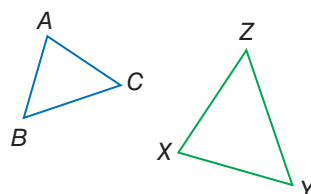
- Use this activity to explain how the AA criterion for triangle similarity follows from the definition of similarity in terms of dilations. (*Hint: Use parallel lines.*)
- Use the definition of similarity in terms of transformations to explain why two triangles are similar if all corresponding pairs of angles are congruent and all corresponding pairs of sides are proportional.

Use a series of rigid motions and/or dilations to determine whether $\triangle ABC$ and $\triangle XYZ$ are congruent, similar, or neither.

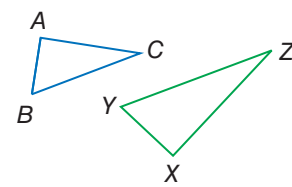
7.



8.



9.



Equations of Circles



Then

- You wrote equations of lines using information about their graphs.

Now

- Write the equation of a circle.
- Graph a circle on the coordinate plane.

Why?

- Telecommunications towers emit radio signals that are used to transmit cellular calls. Each tower covers a circular area, and towers are arranged so that a signal is available at any location in the coverage area.



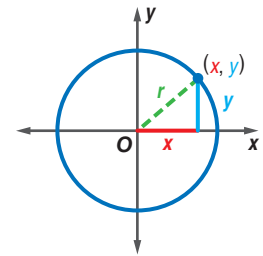
New Vocabulary

compound locus

1 Equation of a Circle Since all points on a circle are equidistant from the center, you can find an equation of a circle by using the Distance Formula.

Let (x, y) represent a point on a circle centered at the origin. Using the Pythagorean Theorem, $x^2 + y^2 = r^2$.

Now suppose that the center is not at the origin, but at the point (h, k) . You can use the Distance Formula to develop an equation for the circle.



$$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

Distance Formula

$$r = \sqrt{(x - h)^2 + (y - k)^2}$$

$$d = r, (x_1, y_1) = (h, k), (x_2, y_2) = (x, y)$$

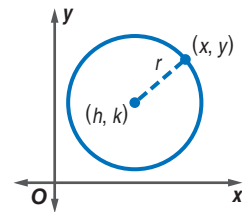
$$r^2 = (x - h)^2 + (y - k)^2$$

Square each side.

KeyConcept Equation of a Circle in Standard Form

The standard form of the equation of a circle with center at (h, k) and radius r is $(x - h)^2 + (y - k)^2 = r^2$.

The standard form of the equation of a circle is also called the *center-radius form*.



Example 1 Write an Equation Using the Center and Radius



Write the equation of each circle.

- a. center at $(1, -8)$, radius 7

$$\begin{aligned} (x - h)^2 + (y - k)^2 &= r^2 \\ (x - 1)^2 + [y - (-8)]^2 &= 7^2 \\ (x - 1)^2 + (y + 8)^2 &= 49 \end{aligned}$$

Equation of a circle

$$(h, k) = (1, -8), r = 7$$

Simplify.

- b. the circle graphed at the right

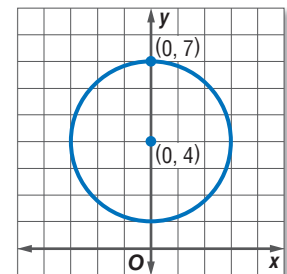
The center is at $(0, 4)$ and the radius is 3.

$$\begin{aligned} (x - h)^2 + (y - k)^2 &= r^2 \\ (x - 0)^2 + (y - 4)^2 &= 3^2 \\ x^2 + (y - 4)^2 &= 9 \end{aligned}$$

Equation of a circle

$$(h, k) = (0, 4), r = 3$$

Simplify.



Guided Practice

- 1A. center at origin, radius $\sqrt{10}$

- 1B. center at $(4, -1)$, diameter 8





Example 2 Write an Equation Using the Center and a Point

Write the equation of the circle with center at $(-2, 4)$, that passes through $(-6, 7)$.

Step 1 Find the distance between the points to determine the radius.

$$\begin{aligned}
 r &= \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2} && \text{Distance Formula} \\
 &= \sqrt{[-6 - (-2)]^2 + (7 - 4)^2} && (x_1, y_1) = (-2, 4) \text{ and } (x_2, y_2) = (-6, 7) \\
 &= \sqrt{25} \text{ or } 5 && \text{Simplify.}
 \end{aligned}$$

Step 2 Write the equation using $h = -2$, $k = 4$, and $r = 5$.

$$\begin{aligned}
 (x - h)^2 + (y - k)^2 &= r^2 && \text{Equation of a circle} \\
 [x - (-2)]^2 + (y - 4)^2 &= 5^2 && h = -2, k = 4, \text{ and } r = 5 \\
 (x + 2)^2 + (y - 4)^2 &= 25 && \text{Simplify.}
 \end{aligned}$$

GuidedPractice

2. Write the equation of the circle with center at $(-3, -5)$ that passes through $(0, 0)$.

2 Graph Circles

You can use the equation of a circle to graph it on a coordinate plane. To do so, you may need to write the equation in standard form first.



Example 3 Graph a Circle

The equation of a circle is $x^2 + y^2 - 8x + 2y = -8$. State the coordinates of the center and the measure of the radius. Then graph the equation.

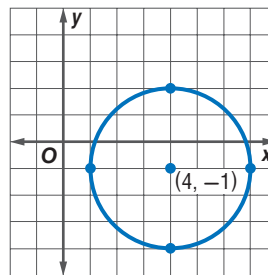
Write the equation in standard form by completing the square.

$$\begin{aligned}
 x^2 + y^2 - 8x + 2y &= -8 && \text{Original equation} \\
 x^2 - 8x + y^2 + 2y &= -8 && \text{Isolate and group like terms.} \\
 x^2 - 8x + 16 + y^2 + 2y + 1 &= -8 + 16 + 1 && \text{Complete the squares.} \\
 (x - 4)^2 + (y + 1)^2 &= 9 && \text{Factor and simplify.} \\
 (x - 4)^2 + [y - (-1)]^2 &= 3^2 && \text{Write } +1 \text{ as } -(-1) \text{ and } 9 \text{ as } 3^2.
 \end{aligned}$$

With the equation now in standard form, you can identify h , k , and r .

$$\begin{aligned}
 (x - 4)^2 + [y - (-1)]^2 &= 3^2 \\
 \uparrow \quad \quad \quad \uparrow \quad \quad \quad \uparrow \\
 (x - h)^2 + (y - k)^2 &= r^2
 \end{aligned}$$

So, $h = 4$, $k = -1$, and $r = 3$. The center is at $(4, -1)$, and the radius is 3. Plot the center and four points that are 3 units from this point. Sketch the circle through these four points.



StudyTip

Completing the Square

To complete the square for any quadratic expression of the form $x^2 + bx$, follow these steps.

Step 1 Find one half of b .

Step 2 Square the result in Step 1.

Step 3 Add the result of Step 2 to $x^2 + bx$.

GuidedPractice

For each circle with the given equation, state the coordinates of the center and the measure of the radius. Then graph the equation.

3A. $x^2 + y^2 - 4 = 0$

3B. $x^2 + y^2 + 8x - 14y + 40 = 0$





Real-WorldLink

About 1000 tornadoes are reported across the United States each year. The most violent tornadoes have wind speeds of 250 mph or more. Damage paths can be a mile wide and 50 miles long.

Source: National Oceanic & Atmospheric Administration

Warren Faidley/CORBIS

StudyTip

Quadratic Techniques In addition to taking square roots, other quadratic techniques that you may need to apply in order to solve equations of the form $ax^2 + bx + c = 0$ include completing the square, factoring, and the Quadratic Formula,

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

Real-World Example 4 Use Three Points to Write an Equation

TORNADOES Three tornado sirens are placed strategically on a circle around a town so they can be heard by all. Write the equation of the circle on which they are placed if the coordinates of the sirens are $A(-8, 3)$, $B(-4, 7)$, and $C(-4, -1)$.

Understand You are given three points that lie on a circle.

Plan Graph $\triangle ABC$. Construct the perpendicular bisectors of two sides to locate the center of the circle. Then find the radius.

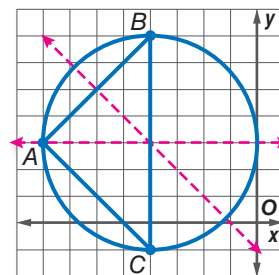
Use the center and radius to write an equation.

Solve The center appears to be at $(-4, 3)$. The radius is 4. Write an equation.

$$(x - h)^2 + (y - k)^2 = r^2$$

$$[x - (-4)]^2 + (y - 3)^2 = 4^2$$

$$(x + 4)^2 + (y - 3)^2 = 16$$



Check Verify the center by finding the equations of the two bisectors and solving the system of equations. Verify the radius by finding the distance between the center and another point on the circle. ✓

GuidedPractice

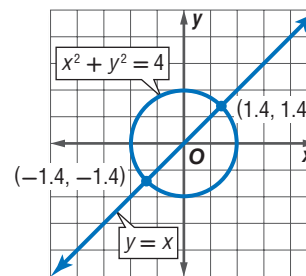
4. Write an equation of a circle that contains $R(1, 2)$, $S(-3, 4)$, and $T(-5, 0)$.

A line can intersect a circle in at most two points. You can find the point(s) of intersection between a circle and a line by applying techniques used to find the intersection between two lines and techniques used to solve quadratic equations.

Example 5 Intersections with Circles

Find the point(s) of intersection between $x^2 + y^2 = 4$ and $y = x$.

Graph these equations on the same coordinate plane. The points of intersection are solutions of both equations. You can estimate these points on the graph to be at about $(-1.4, -1.4)$ and $(1.4, 1.4)$. Use substitution to find the coordinates of these points algebraically.



$$x^2 + y^2 = 4$$

Equation of circle

$$x^2 + x^2 = 4$$

Since $y = x$, substitute x for y .

$$2x^2 = 4$$

Simplify.

$$x^2 = 2$$

Divide each side by 2.

$$x = \pm\sqrt{2}$$

Take the square root of each side.

So $x = \sqrt{2}$ or $x = -\sqrt{2}$. Use the equation $y = x$ to find the corresponding y -values.

$$y = x$$

Equation of line

$$y = x$$

$$y = \sqrt{2}$$

$$x = \sqrt{2} \text{ or } x = -\sqrt{2}$$

$$y = -\sqrt{2}$$

The points of intersection are located at $(\sqrt{2}, \sqrt{2})$ and $(-\sqrt{2}, -\sqrt{2})$ or at about $(-1.4, -1.4)$ and $(1.4, 1.4)$. Check these solutions in both of the original equations.

GuidedPractice

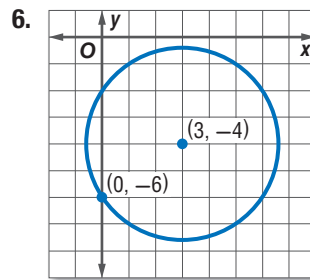
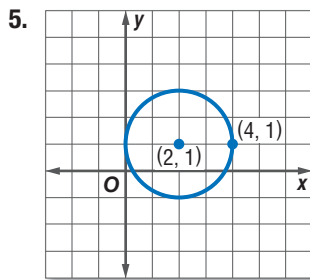
5. Find the point(s) of intersection between $x^2 + y^2 = 8$ and $y = -x$.



Check Your Understanding

Examples 1–2 Write the equation of each circle.

- center at $(9, 0)$, radius 5
- center at $(3, 1)$, diameter 14
- center at origin, passes through $(2, 2)$
- center at $(-5, 3)$, passes through $(1, -4)$



Example 3 For each circle with the given equation, state the coordinates of the center and the measure of the radius. Then graph the equation.

- $x^2 - 6x + y^2 + 4y = 3$
- $x^2 + (y + 1)^2 = 4$

Example 4 9. **RADIOS** Three radio towers are modeled by the points $R(4, 5)$, $S(8, 1)$, and $T(-4, 1)$. Determine the location of another tower equidistant from all three towers, and write an equation for the circle.

10. **COMMUNICATION** Three cell phone towers can be modeled by the points $X(6, 0)$, $Y(8, 4)$, and $Z(3, 9)$. Determine the location of another cell phone tower equidistant from the other three, and write an equation for the circle.

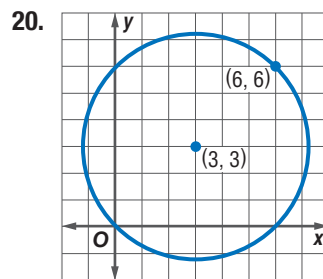
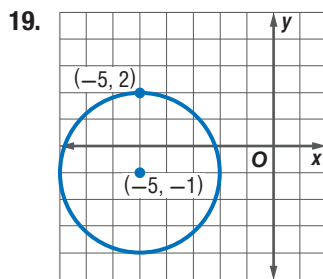
Example 5 Find the point(s) of intersection, if any, between each circle and line with the equations given.

- $(x - 1)^2 + y^2 = 4$
 $y = x + 1$
- $(x - 2)^2 + (y + 3)^2 = 18$
 $y = -2x - 2$

Practice and Problem Solving

Examples 1–2 Write the equation of each circle.

- center at origin, radius 4
- center at $(-2, 0)$, diameter 16
- center at $(-3, 6)$, passes through $(0, 6)$
- center at $(6, 1)$, radius 7
- center at $(8, -9)$, radius $\sqrt{11}$
- center at $(1, -2)$, passes through $(3, -4)$



21. **WEATHER** A Doppler radar screen shows concentric rings around a storm. If the center of the radar screen is the origin and each ring is 15 miles farther from the center, what is the equation of the third ring?

22. **GARDENING** A sprinkler waters a circular area that has a diameter of 10 feet. The sprinkler is located 20 feet north of the house. If the house is located at the origin, what is the equation for the circle of area that is watered?



Example 3 For each circle with the given equation, state the coordinates of the center and the measure of the radius. Then graph the equation.

23. $x^2 + y^2 = 36$

24. $x^2 + y^2 - 4x - 2y = -1$

25. $x^2 + y^2 + 8x - 4y = -4$

26. $x^2 + y^2 - 16x = 0$

Example 4 Write an equation of a circle that contains each set of points. Then graph the circle.

27. $A(1, 6), B(5, 6), C(5, 0)$

28. $F(3, -3), G(3, 1), H(7, 1)$

Example 5 Find the point(s) of intersection, if any, between each circle and line with the equations given.

29. $x^2 + y^2 = 5$

30. $x^2 + y^2 = 2$

31. $x^2 + (y + 2)^2 = 8$

$y = \frac{1}{2}x$

$y = -x + 2$

$y = x - 2$

32. $(x + 3)^2 + y^2 = 25$

33. $x^2 + y^2 = 5$

34. $(x - 1)^2 + (y - 3)^2 = 4$

$y = -3x$

$y = 3x$

$y = -x$

Write the equation of each circle.

35. a circle with a diameter having endpoints at $(0, 4)$ and $(6, -4)$

36. a circle with $d = 22$ and a center translated 13 units left and 6 units up from the origin

37. **MODEL ROCKETS** Different-sized engines will launch model rockets to different altitudes. The higher a rocket goes, the larger the circle of possible landing sites becomes. Under normal wind conditions, the landing radius is three times the altitude of the rocket.

- Write the equation of the landing circle for a rocket that travels 300 feet in the air.
- What would be the radius of the landing circle for a rocket that travels 1000 feet in the air? Assume the center of the circle is at the origin.

38. **SKYDIVING** Three of the skydivers in the circular formation shown have approximate coordinates of $G(13, -2), H(-1, -2),$ and $J(6, -9)$.

- What are the approximate coordinates of the center skydiver?
- If each unit represents 1 foot, what is the diameter of the skydiving formation?




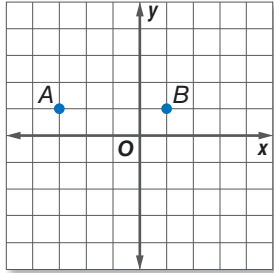
39. **DELIVERY** Pizza and Subs offers free delivery within 6 miles of the restaurant. The restaurant is located 4 miles west and 5 miles north of Consuela's house.

- Write and graph an equation to represent this situation if Consuela's house is at the origin of the coordinate system.
- Can Consuela get free delivery if she orders pizza from Pizza and Subs? Explain.

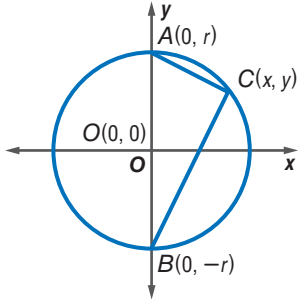
40. **INTERSECTIONS OF CIRCLES** Graph $x^2 + y^2 = 4$ and $(x - 2)^2 + y^2 = 4$ on the same coordinate plane.

- Estimate the point(s) of intersection between the two circles.
- Solve $x^2 + y^2 = 4$ for y .
- Substitute the value you found in part **b** into $(x - 2)^2 + y^2 = 4$ and solve for x .
- Substitute the value you found in part **c** into $x^2 + y^2 = 4$ and solve for y .
- Use your answers to parts **c** and **d** to write the coordinates of the points of intersection. Compare these coordinates to your estimate from part **a**.
- Verify that the point(s) you found in part **d** lie on both circles.



41. Prove or disprove that the point $(1, 2\sqrt{2})$ lies on a circle centered at the origin and containing the point $(0, -3)$.
42.  **MULTIPLE REPRESENTATIONS** In this problem, you will investigate a compound locus for a pair of points. A **compound locus** satisfies more than one distinct set of conditions.
- Tabular** Choose two points A and B in the coordinate plane. Locate 5 coordinates from the locus of points equidistant from A and B .
 - Graphical** Represent this same locus of points by using a graph.
 - Verbal** Describe the locus of all points equidistant from a pair of points.
 - Graphical** Using your graph from part **b**, determine and graph the locus of all points in a plane that are a distance of AB from B .
 - Verbal** Describe the locus of all points in a plane equidistant from a single point. Then describe the locus of all points that are both equidistant from A and B and are a distance of AB from B . Describe the graph of the compound locus.
- 
43. A circle with a diameter of 12 has its center in the second quadrant. The lines $y = -4$ and $x = 1$ are tangent to the circle. Write an equation of the circle.

H.O.T. Problems Use Higher-Order Thinking Skills

44. **CHALLENGE** Write a coordinate proof to show that if an inscribed angle intercepts the diameter of a circle, as shown, the angle is a right angle.
- 
45. **REASONING** A circle has the equation $(x - 5)^2 + (y + 7)^2 = 16$. If the center of the circle is shifted 3 units right and 9 units up, what would be the equation of the new circle? Explain your reasoning.
46. **OPEN ENDED** Graph three noncollinear points and connect them to form a triangle. Then construct the circle that circumscribes it.
47. **WRITING IN MATH** Seven new radio stations must be assigned broadcast frequencies. The stations are located at $A(9, 2)$, $B(8, 4)$, $C(8, 1)$, $D(6, 3)$, $E(4, 0)$, $F(3, 6)$, and $G(4, 5)$, where 1 unit = 50 miles.
- If stations that are more than 200 miles apart can share the same frequency, what is the least number of frequencies that can be assigned to these stations?
 - Describe two different beginning approaches to solving this problem.
 - Choose an approach, solve the problem, and explain your reasoning.

CHALLENGE Find the coordinates of point P on \overrightarrow{AB} that partitions the segment into the given ratio AP to PB .

48. $A(0, 0)$, $B(3, 4)$, 2 to 3

49. $A(0, 0)$, $B(-8, 6)$, 4 to 1

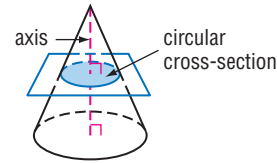
50. **WRITING IN MATH** Describe how the equation for a circle changes if the circle is translated a units to the right and b units down.



LAB 13 Geometry Lab Parabolas



A circle is one type of cross-section of a right circular cone. Such cross-sections are called **conic sections** or **conics**. A circular cross-section is formed by the intersection of a cone with a plane that is perpendicular to the axis of the cone. You can find other conic sections using concrete models of cones.



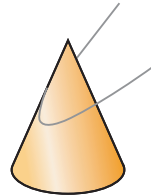
Activity 1 Intersection of Cone and Plane

Sketch the intersection of a cone and a plane that lies at an angle to the axis of the cone but does not pass through its base.

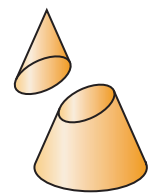
Step 1 Fill a conical paper cup with modeling compound. Then peel away the cup.



Step 2 Draw dental floss through the cone model at an angle to the axis that does not pass through the base.



Step 3 Pull the pieces of the cone apart and trace the cross-section onto your paper.



Model and Analyze

- The conic section in Activity 1 is called an ellipse. What shape is an ellipse?
- Repeat Activity 1, drawing the dental floss through the model at an angle parallel to an imaginary line on the side of the cone through the cone's base. Describe the resulting shape.



The conic section you found in Exercise 2 is called a **parabola**. In Algebra 1, a parabola was defined as the shape of the graph of a quadratic function, such as $y = x^2$. Like a circle and all conics, a parabola can also be defined as a locus of points. You can explore the loci definition of a parabola using paper folding.

Activity 2 Shape of Parabola

Use paper folding to approximate the shape of a parabola.

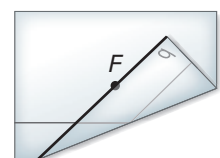
Step 1 Mark and label the bottom edge of a rectangular piece of wax paper d . Label a point F at the center.



Step 2 Fold d up so that it touches F . Make a sharp crease. Then open the paper and smooth it flat.



Step 3 Repeat Step 2 at least 20 times, folding the paper to a different point on d each time. Trace the curve formed.



(continued on the next page)

Geometry Lab

Parabolas *Continued*

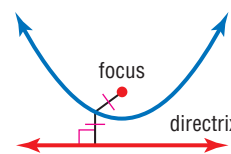
Model and Analyze

3. Label a point P on the parabola and draw \overline{PF} . Then use a protractor to find a point D on line d such that $\overline{PD} \perp d$. Describe the relationship between \overline{PF} and \overline{PD} .

Repeat Activity 2, making the indicated change on a new piece of wax paper. Describe the effect on the parabola formed.

4. Place line d along the edge above point F .
5. Place line d along the edge to the right of point F .
6. Place line d along the edge to left of point F .
7. Place point F closer to line d .
8. Place point F farther away from line d .

Geometrically, a parabola is the locus of all points in a plane equidistant from a fixed point, called the **focus**, and a fixed line, called the **directrix**. Recall that the distance between a fixed point and a line is the length of the segment perpendicular to the line through that point. You can find an equation of a parabola on the coordinate plane using its locus definition and the Distance Formula.



Activity 3 Equation of Parabola

Find an equation of the parabola with focus at $(0, 1)$ and directrix $y = -1$.

Step 1 Graph $F(0, 1)$ and $y = -1$. Sketch a U-shaped curve for the parabola between the point and line as shown. Label a point $P(x, y)$ on the curve.

Step 2 Label a point D on $y = -1$ such that \overline{PD} is perpendicular to the line $y = -1$. The coordinates of this point must therefore be $D(x, -1)$.

Step 3 Use the Distance Formula to find PD and PF .

$$PD = \sqrt{(x - x)^2 + [y - (-1)]^2} \quad D(x, -1), P(x, y), F(0, 1) \quad PF = \sqrt{(x - 0)^2 + (y - 1)^2}$$

$$= \sqrt{(y + 1)^2} \quad \text{Simplify.} \quad = \sqrt{x^2 + (y - 1)^2}$$

Step 4 Since $PD = PF$, set these expressions equal to each other.

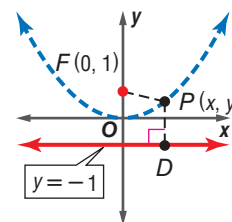
$$\sqrt{(y + 1)^2} = \sqrt{x^2 + (y - 1)^2} \quad PD = PF$$

$$(y + 1)^2 = x^2 + (y - 1)^2 \quad \text{Square each side.}$$

$$y^2 + 2y + 1 = x^2 + y^2 - 2y + 1 \quad \text{Square each binomial.}$$

$$4y = x^2 \text{ or } y = \frac{1}{4}x^2 \quad \text{Subtract } y^2 - 2y + 1 \text{ from each side.}$$

An equation of the parabola with focus at $(0, 1)$ and directrix $y = -1$ is $y = \frac{1}{4}x^2$.



Model and Analyze

Find an equation of the parabola with the focus and directrix given.

9. $(0, -2), y = 2$
10. $(0, \frac{1}{2}), y = -\frac{1}{2}$
11. $(1, 0), x = -1$
12. $(-3, 0), x = 3$

A line can intersect a parabola in 0, 1, or 2 points. Find the point(s) of intersection, if any, between each parabola and line with the given equations.

13. $y = x^2, y = x + 2$
14. $y = 2x^2, y = 4x - 2$
15. $y = -3x^2, y = 6x$
16. $y = -(x + 1)^2, y = -x$



After data are collected for the U.S. census, the population density is calculated for states, major cities, and other areas. **Population density** is the measurement of population per unit of area.

Activity 1 Calculate Population Density

Find the population density for the borough of Queens using the data in the table.

Calculate population density with the formula

$$\text{population density} = \frac{\text{population}}{\text{land area}}$$

The population density of Queens would be $\frac{2,229,379}{109.24}$ or about 20,408 people per square mile.

Borough	Population	Land Area (mi ²)
Brooklyn	2,465,326	70.61
Manhattan	1,537,195	22.96
Queens	2,229,379	109.24
Staten Island	443,728	58.48
The Bronx	1,332,650	42.03

Model and Analyze

- Find the population densities for Brooklyn, Manhattan, Staten Island and the Bronx. Round to the nearest person. Of the five boroughs, which have the highest and the lowest population densities?



Activity 2 Use Population Density

In a proposal to establish a new rustic campground at Yellowstone National Park, there is a concern about the number of wolves in the area. At last report, there were 98 wolves in the park. The new campground will be accepted if there are fewer than 2 wolves in the campground. Use the data in the table to determine if the new campground can be established.

Location	Size
Area of park	3472 mi ²
Area of new campground	10 acres

Step 1 Find the density of wolves in the park.
 $98 \div 3472 = 0.028$ wolves per square mile

Step 2 Find the density of wolves in the proposed campground. First convert the size of the campground to square miles. If 1 acre is equivalent to 0.0015625 square mile, then 10 acres is 0.015625 square mile. The potential number of wolves in the proposed site is $0.015625 \cdot 0.028$ or 0.0004375 wolves.

Step 3 Since 0.0004375 is fewer than 2, the proposed campground can be accepted.

Exercises

- Find the population density of gaming system owners if there are 436,000 systems in the United States and the area of the United States is 3,794,083 square miles.
- The population density of the burrowing owl in Cape Coral, Florida, is 8.3 pairs per square mile. A new golf club is planned for a 2.4-square-mile site where the owl population is estimated to be 17 pairs. Would Lee County approve the proposed club if their policy is to decline when the estimated population density of owls is below the average density? Explain.



A **two-way frequency table** or *contingency table* is used to show the frequencies of data from a survey or experiment classified according to two variables, with the rows indicating one variable and the columns indicating the other.



Activity 1 Two-Way Frequency Table

PROM Michael asks a random sample of 160 upperclassmen at his high school whether or not they plan to attend the prom. He finds that 44 seniors and 32 juniors plan to attend the prom, while 25 seniors and 59 juniors do not plan to attend. Organize the responses into a two-way frequency table.

Step 1 Identify the variables. The students surveyed can be classified according *class* and *attendance*. Since the survey included only upperclassmen, the variable *class* has two categories: senior or junior. The variable *attendance* also has two categories: attending or not attending the prom.

Step 2 Create a two-way frequency table. Let the rows of the table represent *class* and the columns represent *attendance*. Then fill in the cells of the table with the information given.

Step 3 Add a *Totals* row and a *Totals* column to your table and fill in these cells with the correct sums.

Class	Attending the Prom	Not Attending the Prom	Totals
Senior	44	32	76
Junior	25	59	84
Totals	69	91	160

The frequencies reported in the *Totals* row and *Totals* column are called **marginal frequencies**, with the bottom rightmost cell reporting the total number of observations. The frequencies reported in the interior of the table are called **joint frequencies**. These show the frequencies of all possible combinations of the categories for the first variable with the categories for the second variable.

Analyze the Results

- How many seniors were surveyed?
- How many of the students that were surveyed plan to attend the prom?

A **relative frequency** is the ratio of the number of observations in a category to the total number of observations.

Activity 2 Two-Way Relative Frequency Table

PROM Convert the table from Activity 1 to a table of relative frequencies.

Step 1 Divide the frequency reported in each cell by the total number of respondents, 160.

Class	Attending the Prom	Not Attending the Prom	Totals
Senior	$\frac{44}{160}$	$\frac{32}{160}$	$\frac{76}{160}$
Junior	$\frac{25}{160}$	$\frac{59}{160}$	$\frac{84}{160}$
Totals	$\frac{69}{160}$	$\frac{91}{160}$	$\frac{160}{160}$

Step 2 Write each fraction as a percent rounded to the nearest tenth.

Class	Attending the Prom	Not Attending the Prom	Totals
Senior	27.5%	20%	47.5%
Junior	15.6%	36.9%	52.5%
Totals	43.1%	56.9%	100%

You can use joint and marginal relative frequencies to approximate conditional probabilities.

Activity 3 Conditional Probabilities

PROM Using the table from Activity 2, find the probability that a surveyed upperclassman plans to attend the prom given that he or she is a junior.

The probability that a surveyed upperclassman plans to attend the prom given that he or she is a junior is the conditional probability $P(\text{attending the prom} \mid \text{junior})$.

$$P(\text{attending the prom} \mid \text{junior}) = \frac{P(\text{attending the prom and junior})}{P(\text{junior})}$$

$$\approx \frac{0.156}{0.525} \text{ or } 29.7\%$$

Conditional Probability

$P(\text{attending the prom and junior}) = 15.6\%$
or 0.156 , $P(\text{junior}) = 52.5\%$ or 0.525

Analyze and Apply

Refer to Activities 2 and 3.

- If there are 285 upperclassmen, about how many would you predict plan to attend the prom?
- Find the probability that a surveyed student is a junior and does not plan to attend the prom.
- Find the probability that a surveyed student is a senior given that he or she plans to attend the prom.
- What is a possible trend you notice in the data?

When survey results are classified according to variables, you may want to decide whether these variables are independent of each other. Variable A is considered independent of variable B if $P(A \text{ and } B) = P(A) \cdot P(B)$. In a two-way frequency table, you can test for the independence of two variables by comparing the joint relative frequencies with the products of the corresponding marginal relative frequencies.

Activity 4 Independence of Events

PROM Use the relative frequency table from Activity 3 to determine whether prom attendance is independent of class.

Calculate the expected joint relative frequencies if the two variables were independent. Then compare them to the actual relative frequencies.

For example, if 47.5% of respondents were seniors and 43.1% of respondents plan to attend the prom, then one would expect $47.5\% \cdot 43.1\%$ or about 20.5% of respondents are seniors who plan to attend the prom.

Since the expected and actual joint relative frequencies are not the same, prom attendance for these respondents is not independent of class.

Class	Attending the Prom	Not Attending the Prom	Totals
Senior	27.5% (20.5%)	20% (27%)	47.5%
Junior	15.6% (22.6%)	36.9% (29.9%)	52.5%
Totals	43.1%	56.9%	100%

Note: The numbers in parentheses are the expected relative frequencies.

COLLECT DATA Design and conduct a survey of students at your school. Create a two-way relative frequency table for the data. Use your table to decide whether the data you collected indicate an independent relationship between the two variables. Explain your reasoning.

- student gender and whether a student's car insurance is paid by the student or the student's parent(s)
- student gender and whether a student buys or brings his or her lunch

Additional Exercises

Use with Lesson 0-3.

- DECISION MAKING** You and two of your friends have pooled your money to buy a new video game. Describe a method that could be used to make a fair decision as to who gets to play the game first.
- DECISION MAKING** A new study finds that the incidence of heart attack while taking a certain diabetes drug is less than 5%. Should a person with diabetes take this drug? Should they take the drug if the risk is less than 1%? Explain your reasoning.

Use with Lesson 3-4.

- MULTIPLE REPRESENTATIONS** In Algebra 1, you learned that the solution of a system of two linear equations is an ordered pair that is a solution of both equations. Consider lines q , r , s , and t with the equations given.

line q : $y = 3x + 2$

line r : $y = 0.5x - 3$

line s : $2y = x - 6$

line t : $y = 3x - 3$

- TABULAR** Make a table of values for each equation for $x = -3, -2, -1, 0, 1, 2$, and 3 . Which pairs of lines appear to represent a system of equations with one solution? no solution? infinitely many solutions? Use your tables to explain your reasoning.
- GRAPHICAL** Graph the equations on the same coordinate plane. Describe the geometric relationship between each pair of lines, including points of intersection.
- ANALYTICAL** How could you have determined your answers to part a using only the equations of the lines?
- VERBAL** Explain how to determine whether a given system of two linear equations has one solution, no solution, or infinitely many solutions using a table, a graph, or the equations of the lines.

Use with Lesson 7-1.

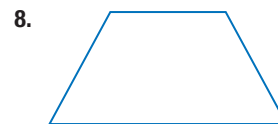
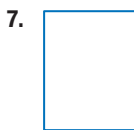
- DESIGN** In a golden rectangle, the ratio of the length to the width is about 1.618. This is known as the *golden ratio*.
 - A standard television screen has an aspect ratio of 4:3, while a high-definition television screen has an aspect ratio of 16:9. Is either type of screen a golden rectangle? Explain.
 - The golden ratio can also be used to determine column layouts for Web pages. Consider a site with two columns, the left for content and the right as a sidebar. The ratio of the left to right column widths is the golden rectangle. Determine the width of each column if the page is 960 pixels wide.

Use with Lesson 8-4.

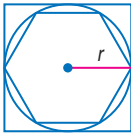
- REASONING** What is the relationship between the sine and cosine of complementary angles? Explain your reasoning and use the relationship to find $\cos 50$ if $\sin 40 \approx 0.64$.

Use with Lesson 9-5.

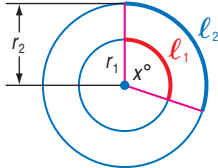
State whether the figure has rotational symmetry. Write *yes* or *no*. If so, copy the figure, locate the center of symmetry, and state the order and magnitude of symmetry.



Use with Lesson 10-1.

- REASONING** In the figure, a circle with radius r is inscribed in a regular polygon and circumscribed about another.

 - What are the perimeters of the circumscribed and inscribed polygons in terms of r ? Explain.
 - Is the circumference of the circle C greater or less than the perimeter of the circumscribed polygon? the inscribed polygon? Write a compound inequality comparing C to these perimeters.
 - Rewrite the inequality from part b in terms of the diameter d of the circle and interpret its meaning.
 - As the number of sides of both the circumscribed and inscribed polygons increase, what will happen to the upper and lower limits of the inequality from part c, and what does this imply?
- Use the locus definition of a circle and dilations to prove that all circles are similar.

Use with Lesson 10-2.

- ARC LENGTH AND RADIAN MEASURE** In this problem, you will use concentric circles to show the length of the arc intercepted by a central angle of a circle is dependent on the circle's radius.

 - Compare the measures of arc ℓ_1 and arc ℓ_2 . Then compare the lengths of arc ℓ_1 and arc ℓ_2 . What do these two comparisons suggest?
 - Use similarity transformations (dilations) to explain why the length of an arc ℓ intercepted by a central angle of a circle is proportional to the circle's radius r . That is, explain why we can say that for this diagram, $\frac{\ell_1}{r_1} = \frac{\ell_2}{r_2}$.
 - Write expressions for the lengths of arcs ℓ_1 and ℓ_2 . Use these expressions to identify the constant of proportionality k in $\ell = kr$.
 - The expression that you wrote for k in part c gives the *radian measure* of an angle. Use it to find the radian measure of an angle measuring 90° .



Additional Exercises

Use with Extend 10-5.

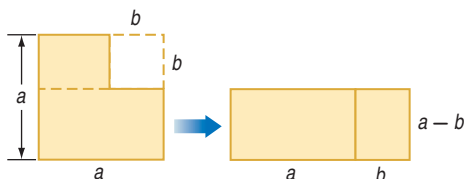
- Draw a right triangle and inscribe a circle in it.
- Inscribe a regular hexagon in a circle. Then inscribe an equilateral triangle in a circle. (*Hint:* The first step of each construction is identical to Step 1 in Activity 2.)
- Inscribe a square in a circle. Then circumscribe a square about a circle.
- CHALLENGE** Circumscribe a regular hexagon about a circle.

Use with Lesson 11-3.

- CHALLENGE** Derive the formula for the area of a sector of a circle using the formula for arc length.

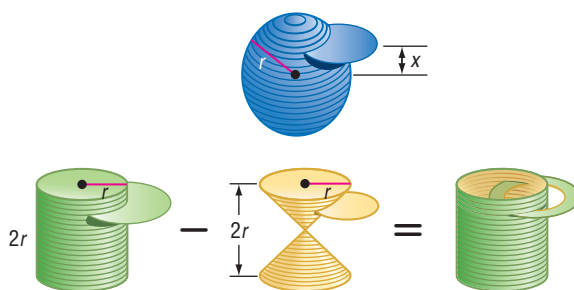
Use with Lesson 11-4.

- WRITING IN MATH** Consider the sequence of area diagrams shown.



- What algebraic theorem do the diagrams prove? Explain your reasoning.
 - Create your own sequence of diagrams to prove a different algebraic theorem.
- CARPETING** Ignacio's family is getting new carpet in their family room, and they want to determine how much the project will cost.
 - Use the floor plan shown to find the area to be carpeted.
 - If the carpet costs \$4.86 per square yard, how much will the project cost?
 - FLOORING** JoAnn wants to lay $12'' \times 12''$ tile on her bathroom floor.
 - Find the area of the bathroom floor in her apartment floor plan.
 - If the tile comes in boxes of 15, and JoAnn buys no extra tile, how many boxes will she need?
 - DESIGN** A standard juice box holds 8 fluid ounces.
 - Sketch designs for three different juice containers that will each hold 8 fluid ounces. Label dimensions in centimeters. At least one container should be cylindrical. (*Hint:* $1 \text{ fl oz} \approx 29.57353 \text{ cm}^3$)
 - For each container in part a, calculate the surface area to volume (cm^2 per fl oz) ratio. Use these ratios to decide which of your containers can be made for the lowest materials cost. What shape container would minimize this ratio, and would this container be the cheapest to produce? Explain your reasoning.

Use with Lesson 12-6.



- Find the radius of the disc from the sphere in terms of its distance x above the sphere's center. (*Hint:* Use the Pythagorean Theorem.)
 - If the disc from the sphere has a thickness of y units, find its volume in terms of x and y .
 - Show that this volume is the same as that of the hollowed-out disc with thickness of y units that is x units above the center of the cylinder and cone.
 - Since the expressions for the discs at the same height are the same, what guarantees that the hollowed-out cylinder and sphere have the same volume?
 - Use the formulas for the volumes of a cylinder and a cone to derive the formula for the volume of the hollowed-out cylinder and thus, the sphere.
- INFORMAL PROOF** A sphere with radius r can be thought of as being made up of a large number of discs or thin cylinders. Consider the disc shown that is x units above or below the center of the sphere. Also consider a cylinder with radius r and height $2r$ that is hollowed out by two cones of height and radius r .

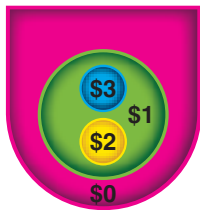
Use with Lesson 13-3.

- DECISION MAKING** Meleah's flight was delayed and she is running late to make it to a national science competition. She is planning on renting a car at the airport and prefers car rental company A over car rental company B. The courtesy van for car rental company A arrives every 7 minutes, while the courtesy van for car rental company B arrives every 12 minutes.
 - What is the probability that Meleah will have to wait 5 minutes or less to see each van? Explain your reasoning. (*Hint:* Use an area model.)
 - What is the probability that Meleah will have to wait 5 minutes or less to see one of the vans? Explain your reasoning.
 - Meleah can wait no more than 5 minutes without risking being late for the competition. If the van from company B should arrive first, should she wait for the van from company A or take the van from company B? Explain your reasoning.



Use with Lesson 13-4.

25. **DECISION MAKING** The object of the game shown is to win money by rolling a ball up an incline into regions with different payoff values. The probability that Susana will get \$0 in a roll is 55%, \$1 is 20%, \$2 is 20%, and \$3 is 5%.



- Suppose Susana pays \$1 to play. Calculate the expected payoff, which is the expected value minus the cost to play, for each roll.
- Design a simulation to estimate Susana's average payoff for this game after she plays 10 times.
- Should Susana play this game? Explain your reasoning.

26. **DECISION MAKING** A lottery consists of choosing 5 winning numbers from 31 possible numbers (0–30). The person who matches all 5 numbers, in any sequence, wins \$1 million.
- If a lottery ticket costs \$1, should you play? Explain your reasoning by computing the expected payoff value, which is the expected value minus the ticket cost.
 - Would your decision to play change if the winnings increased to \$5 million? if the winnings were only \$0.5 million, but you chose from 21 instead of 31 numbers? Explain.

Use with Lesson 13-5.

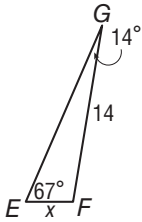
27. **DECISION MAKING** As the manager of a successful widget factory, you are trying to decide whether you should expand the business. If you do not expand and the economy remains good, you expect \$2 million in revenue next year. If the economy is bad, you expect \$0.5 million. The cost to expand is \$1 million, but the expected revenue after the expansion is \$4 million in a good economy and \$1 million in a bad economy. You assume that the chances of a good and a bad economy are 30% and 70%, respectively. What should you do? Use a probability tree to explain your reasoning.

Lesson 5 Practice

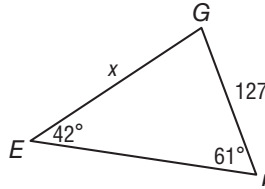
The Law of Sines and Law of Cosines

Find x . Round angle measures to the nearest degree and side lengths to the nearest tenth.

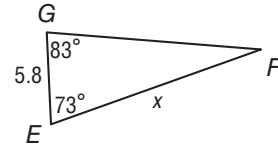
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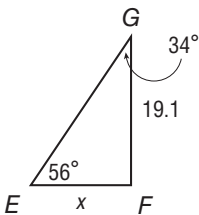
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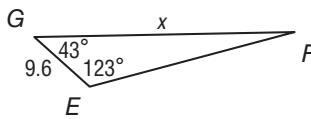
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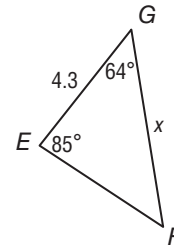
4.



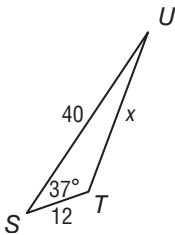
5.



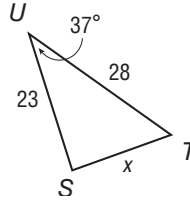
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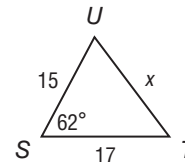
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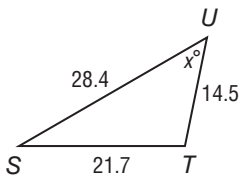
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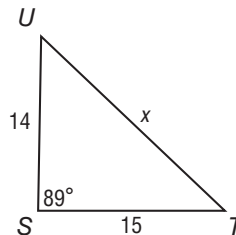
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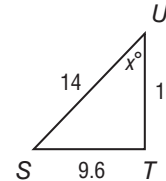
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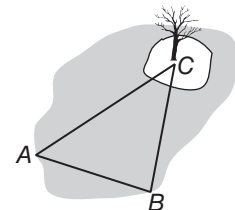
11.



12.



- 13. INDIRECT MEASUREMENT** To find the distance from the edge of the lake to the tree on the island in the lake, Hannah set up a triangular configuration as shown in the diagram. The distance from location A to location B is 85 meters. The measures of the angles at A and B are 51° and 83° , respectively. What is the distance from the edge of the lake at B to the tree on the island at C ?



Lesson 7 Practice

Vectors

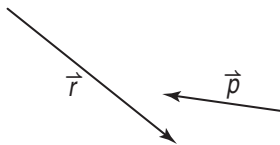
Use a ruler and a protractor to draw each vector. Include a scale on each diagram.

1. $\vec{v} = 12$ Newtons of force at 40° to the horizontal

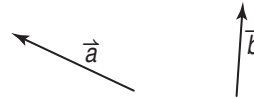
2. $\vec{w} = 15$ miles per hour 70° east of north

Copy the vectors to find each sum or difference.

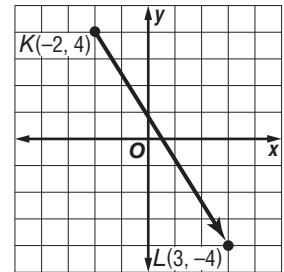
3. $\vec{p} + \vec{r}$



4. $\vec{a} - \vec{b}$



5. Write the component form of \overrightarrow{AB} .



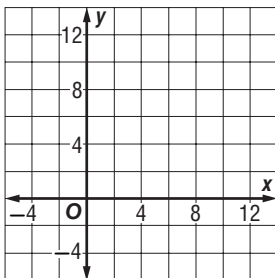
Find the magnitude and direction of each vector.

6. $\vec{t} = \langle 6, 11 \rangle$

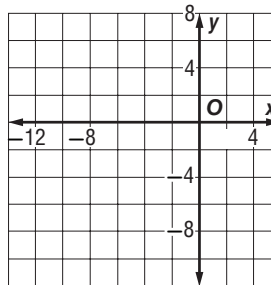
7. $\vec{g} = \langle 9, -7 \rangle$

Find each of the following for $\vec{a} = \langle -1.5, 4 \rangle$, $\vec{b} = \langle 7, 3 \rangle$, and $\vec{c} = \langle 1, -2 \rangle$. Check your answers graphically.

8. $2\vec{a} + \vec{b}$



9. $2\vec{c} - \vec{b}$



10. **AVIATION** A jet begins a flight along a path due north at 300 miles per hour. A wind is blowing due west at 30 miles per hour.

- Find the resultant velocity of the plane.
- Find the resultant direction of the plane.

Lesson 12 Practice

Equations of Circles

Write the equation of each circle.

1. center at (0, 0), diameter 18

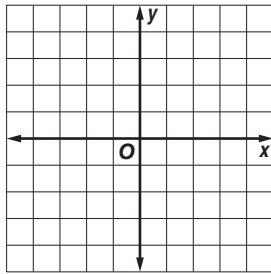
2. center at (-7, 11), radius 8

3. center at (-1, 8), passes through (9, 3)

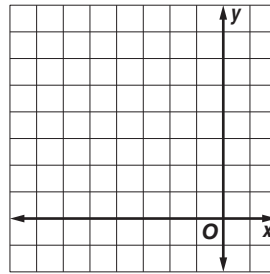
4. center at (-3, -3), passes through (-2, 3)

For each circle with the given equation, state the coordinates of the center and the measure of the radius. Then graph the equation.

5. $x^2 + y^2 - 4 = 0$

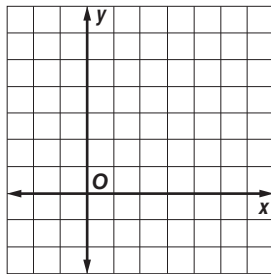


6. $x^2 + y^2 + 6x - 6y + 9 = 0$

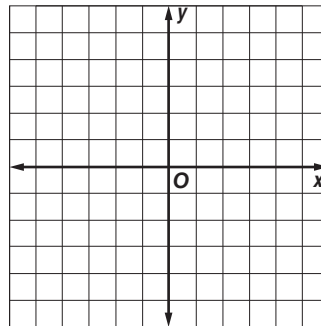


Write an equation of a circle that contains each set of points. Then graph the circle.

7. $A(-2, 2), B(2, -2), C(6, 2)$



8. $R(5, 0), S(-5, 0), T(0, -5)$



Find the point(s) of intersection, if any, between each circle and line with the equations given.

9. $x^2 + y^2 = 25; y = x$

10. $(x + 4)^2 + (y - 3)^2 = 25; y = x + 2$

11. EARTHQUAKES When an earthquake strikes, it releases seismic waves that travel in concentric circles from the epicenter of the earthquake. Seismograph stations monitor seismic activity and record the intensity and duration of earthquakes. Suppose a station determines that the epicenter of an earthquake is located about 50 kilometers from the station. If the station is located at the origin, write an equation for the circle that represents one of the concentric circles of seismic waves of the earthquake.